# FORM 1 (Please put your name and form # on the scantron!!!!) CS 161 Exam I:

True (A)/False(B) (2 pts each):

- 1. All nested if-else statements can be converted into switch statements.
- 2. Variable names may begin with a number.
- 3. A break statement in a switch stops your program.
- 4. A semicolon by itself is a valid C++ statement.
- 5. Every include directive must be followed by using namespace std;
- 6. Executable code is computer code that contains no errors.
- 7. Functions that do not have a return type are called null functions.
- 8. If a new value is stored in a variable, it replaces whatever value was previously there.
- 9. Once a value has been stored in a variable it cannot be changed.
- 10. C++ is a case-sensitive language.
- 11. A variable of the char data type can hold a set of characters like "January".
- 12. The following two C++ statements perform the same operation.
   regWages = regPay + overTime;
   regPay + overTime = regWages;
- 14. If the operand on the left side of an || operator is true, the expression on the right side will not be checked.
- 15. The function main is always compiled first, regardless of where in the program the function main is placed.
- 16. Assuming goodData is a Boolean variable, the following two tests are logically equivalent.
   if (goodData == false)
   if (!goodData)
- 17. When a loop is nested inside another loop, the outer loop goes through all its iterations for each iteration of the inner loop.

## Multiple Choice (3 pts each):

- 18. In the C++ statement
  - pay = rate \* hours;
  - the rate variable is an example of
  - a) a variable separator.
  - b) an operator.
  - c) an operand.
  - d) syntax.

19. \_\_\_\_\_ is an example of volatile memory, used for temporary storage while a program is running.

- a) RAM
- b) A flash drive
- c) The CPU
- d) A hard disk
- e) The ALU

#### 20. Mistakes that allow a program to run, but cause it to produce erroneous results are called

- a) logic errors.
- b) syntax errors.
- c) linker errors.
- d) compiler errors.
- e) none of the above.

21. #include <iostream> is an example of a(n)

- a) I/O statement.
- b) stream directive.
- c) comment.
- d) preprocessor directive.
- e) compiler option.

```
is ____.
```

- a) 11
- b) 12
- c) 13
- d) 14

#### 23. Before a variable in C++ is used, it *must* be

- a) created
- b) initialized
- c) used in some expression
- d) begin with a capital letter
- e) contain only letters, digits and underscores.

- 24. A function prototype is \_\_\_\_\_.
  - a) a definition, but not a declaration
  - b) a declaration and a definition
  - c) a declaration, but not a definition
  - d) a comment line
  - e) None of the above

```
25. What is the output of the following C++ code?
```

```
count = 1;
num = 25;
while (count < 25)
{
    num = num - 1;
    count++;
  }
  cout << count << " " << num << endl;
a) 24 0
b) 24 1
c) 25 0
d) 25 1
e) None of the above</pre>
```

26. Assume this code fragment is embedded in an otherwise correct and complete program. What should be the output from this code segment?

```
int main() {
   for( int i = 0; i < 10; i++)
   {
      cout << "hello" << endl;
   }
   cout << i << endl;
   return 0;
}
a) 10
b) 9
c) 0
d) The variable i is undefined in this scope, so this should not compile</pre>
```

- 27. Which control construct repeats a sequence of statements one or more times?
  - a) while statement
  - b) do-while statement
  - c) switch statement
  - d) if-else statement
  - e) none of the above

- 28. Which of the following is not true of the || operator?
  - a) It has two operands.
  - b) It can have one operand.
  - c) It is the logical OR operator.
  - d) It returns true if either operand is true.
  - e) It uses short circuit evaluation.

29. In distinguishing an expression as true or false, C++ sees which of the following as true?

- a) true
- b) The character ' F'
- c) 1
- d) Any non-zero value
- e) all of the above
- 30. Which of the following determines the operator that is processed prior to another operator?
  - a) Operator precedence
  - b) Whether the operator is an arithmetic operator
  - c) None of these determine the order in which operators are processed.
  - d) none of the above
  - e) all of the above
- 31. If this code fragment were executed in an otherwise correct and complete program, what would the output be?

```
int a = 3, b = 2, c = 5;
if (a > b)
    a = 4;
    if ( b > c)
        a = 5;
else
    a = 6;
cout << a < endl;
a) 3
b) 4
c) 5
d) 6
e) None of the above the cout state
```

e) None of the above, the cout statement belongs to the else and so is skipped.

32. What is the value of the following expression?

(true && (4/3 || !(6))) a) true

- b) false
- c) 0
- d) illegal syntax

33. If the following code fragment is executed in an otherwise complete and correct program, which expression will be executed?

```
x = 0;
if (x = 12)
  yes_statement;
else
  no_statement;
```

- a) The no\_statement will be executed because x is not 12.
- b) x=12 is illegal in the Boolean expression of an if statement.
- c) The yes\_statement will be executed.

```
34. The statements int x = 1; int y; y = (++x)++;
```

- a) Assign y the value 2;
- b) Change the value of x to 2.
- c) Assign y the value 3;
- d) Assign y the value 1;
- e) This doesn't work.
- 35. Given the following code fragment, which of the following expressions is always true?

```
int x;
cin >> x;
a) if(x<3)
b) if(x==1)
c) if((x/3)>1)
d) if(x=1)
```

### 36. What is the output of the following code fragment?

```
int i=3;
switch(i)
{
    case 0: i=15;break;
    case 1: i=25;break;
    case 2: i=35;break;
    case 3: i=40;
    default: i=0;
}
cout << i <<endl;
a) 15
b) 25
c) 35
d) 40
e) 0
```

37. The expression (int)(6.9) + (int)(7.9) evaluates to \_\_\_\_\_. a) 13 b) 14 c) 14.8 d) 15 e) None of the above 38. Given the following function: int strange(int x, int y) { if (x > y)return x + y;else return x - y; } what is the output of the following statement? cout << strange(4, 5) << endl;</pre> a) -1 b) 1 c) 9 d) 20 e) None of the above 39. Given the following function:

```
int next(int x) {
    return (x + 1);
}
```

what is the output of the following statement?

```
cout << next(next(5)) << endl;
a) 5
b) 6
c) 7
d) 8
e) None of the above</pre>
```

### Extra Credit: (2 pts each)

40. The \_\_\_\_\_\_ operator takes an operand and reverses its truth or falsehood.

a) != b) || c) relational d) ! e) && 41. What is the final value of x after the following fragment of code executes?

```
unsigned int x=0;
do
{
     x++;
} while(x > 0);
a) 0
b) 9
c) 10
d) 11
```

- e) infinite loop.
- 42. What will the following expression evaluate to?

```
|(6 > 7)| | 3 == 4)
a) 6
b) 0
c) -1
d) true
e) false
```

- 43. **True** (A) /False (B): If the operand on the left side of an && operator is true, the expression on the right side will not be checked.
- 44. Two different variables in the same program may have the same name
  - a) if the second one is never declared.
  - b) if they always hold different values.
  - c) if they have different scope.
  - d) if the second one is initialized with a different value than the first one.
  - e) never. A program cannot have two variables with the same name.