

# CS 161

## Intro to CS I

Continue 1-d Arrays, C-Strings, and  
Command-Line Arguments

# Odds and Ends

- Demo Assignment 4
- Assignment 5 posted
- Veteran's Day Friday (no class/office hours)

```
1 #include <iostream>
2 using namespace std;
3
4 int main() {
5     int stack_array[10];
6     int *heap_array=new int[10];
7
8     //how do I initialize the elements in array
9     stack_array[0]=10;
10    heap_array[0]=100;
11    //how do I print the address of the pointer to the array
12    cout << &stack_array << endl;
13    cout << &heap_array << endl;
14    //what is the contents of the pointer, how do I print it
15    cout << stack_array << endl; //address of where array is
16    cout << heap_array << endl;
17    //how do I print the address of where the array begins in memory
18    cout << &(stack_array[0]) << endl; //address of where array is
19    cout << &(heap_array[0]) << endl;
20    //how do I print the contents of the first element in the array
21    cout << *(stack_array+0) << endl; //contents of first element
22    cout << heap_array[0] << endl; //[] is adress arithmetic and deref
23
24    return 0;
25 }
```

# Passing a 1-D Array (Static/Dynamic)

```
int main() {  
    int array[5];  
    ...  
    pass_1darray(array);  
    ...  
}  
void pass_1darray(int *a) {  
    cout << "Array at zero: " << a[0] << endl;  
}
```

**OR**

```
void pass_1darray(int a[]) {  
    cout << "Array at zero: " << a[0] << endl;  
}
```

# Class Exercise

- How would I do the above in a function?
- How would I create an array in a function?

# What are C-style strings?

- Ended by '\0' character
- Need to include `<cstring>`

# Multidimensional Arrays

- `data_type array_name[rows][cols];`
  - `int array[2][3];`
  - `int array[4][2][3];`
  - `int array[2][4][2][3];`
- What are examples of these?
  - 2-D – Matrices, Spreadsheet, Minesweeper, Battleship, etc.
  - 3-D – Multiple Spreadsheets, (x, y, z) system
  - 4-D – (x, y, z, time) system

# Initializing 2-D Arrays

- **Declaration:** `int array[2][3] = {{0,0,0},{0,0,0}};`
- **Individual elements:** `array[0][0]=0; array[0][1]=0; array[0][2]=0; array[1][0]=0; array[1][1]=0; array[1][2]=0;`
- **Loop:**

```
for(i = 0; i < 2; i++)
    for(j = 0; j < 3; j++)
        array[i][j]=0;
```
- Why do we need multiple brackets?



# Reading/Printing 2-D Arrays

- Reading Array Values

```
for(i = 0; i < 2; i++)
```

```
    for(j = 0; j < 3; j++) {
```

```
        cout << "Enter a value for " << i << ", " << j << ": ";
```

```
        cin >> array[i][j];
```

```
    }
```

- Printing Array Values

```
for(i = 0; i < 2; i++)
```

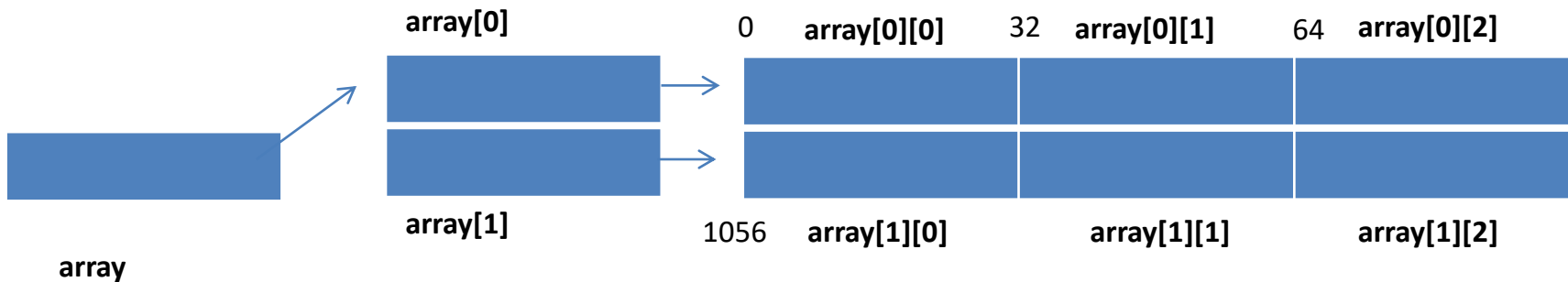
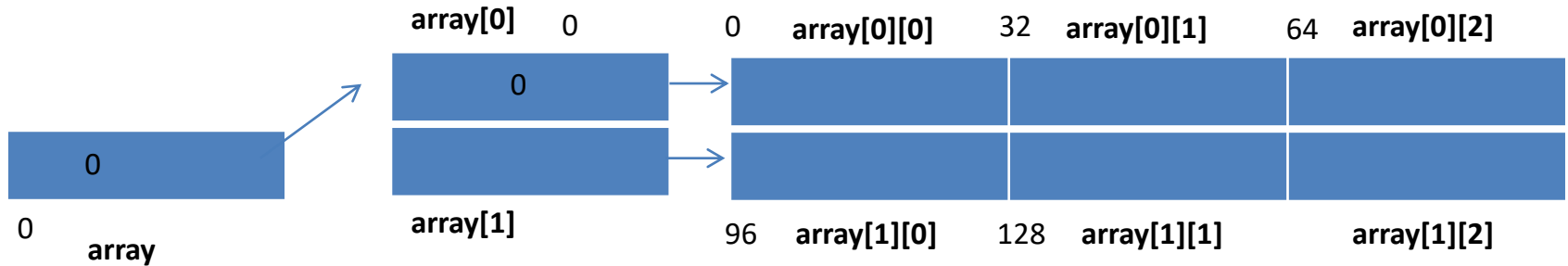
```
    for(j = 0; j < 3; j++)
```

```
        cout << "Array: " << array[i][j] << endl;
```

# Command-line Arguments

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# Static vs. Dynamic 2-D arrays...



# Jagged Arrays

```
int *array[2];  
array[0] = new int[3];  
array[1] = new int[2];
```

