CS 161 Intro to CS I

Beginning to Program

More C++

- Escape Sequences
 - Display special characters
 - Use backslash, \, before special character to print
- Examples:

```
std::cout << "\"Hello World\"\n";</pre>
```

 Refer online for common escape sequences: http://en.cppreference.com/w/cpp/language/ escape

Data Type

What are you sending the function?

- What is data?
 - Information
 - Ex: std::cout << "Hello World!" >< std::endl;</p>
 - Simple value
 - Literals, e.g. 23, 79.5, "Hello", etc.
- What is a data type?
 - Description of the kind of information
 - Primitive Data
 - User Created/Data Structures (we will cover later)

C++ Primitive Types

- char, double, float, int, long, short, bool
- Fundamental
 - int: whole numbers, e.g. 45, -89, 0
 - double: real numbers, e.g. 2.612, -30.5, 2.3e5
 - char: characters, e.g. 'A', '&', 'x', '\"
- Signed and Unsigned

Variables

- What is a variable?
 - Memory location with name and type to store value
- What is a declaration?
 - Statement requesting variable w/ name and type
 - Examples: double height; int age;

Variables/Identifiers

- Identifier: name given to item in program
 - Ex. Variables and Functions
 - Start with letter
 - Letters include: upper-case, lower-case, underscore (_)
 - Followed by sequence of letters and digits
 - Good examples: hiThere, two_plus_two, _hello
 - Bad examples: 5dogs, hi-there, hello there
- Can't Use Keywords: http://en.cppreference.com/w/cpp/keyword

Variables

- How do we get a value in the variable?
 - Assignment Statement

```
int age;
age = 20;
Or
int age = 20;
```

- = IS NOT equal to!!!!!
 - "gets" or "is assigned"

Printing Variables/ Reading Into Variables

- C++: cout
 - Example:

std::cout << "The integer value is: "<< value)

— What about the newline?

- C++: cin
 - Example:

std::cin >> value;

variable to print

Constants

- What is a constant?
- How do we define a constant?
 - Use of a macro
 - #define
 - Placed at top of program
 - No semicolon at end
 - Example: #define MAX_SIZE 100
 - Use of const
 - Same as declaring variable but const
 - Example: const int MAX_SIZE = 100;

Intro to Macros

- C++: <climits>
- Use MIN and MAX macros from library

```
http://www.cplusplus.com/reference/clibrary/climits/
```

(Note that the values listed are not the values on our system!!!)

- INT_MAX
- INT MIN
- LONG MAX
- LONG_MIN
- SHRT MAX
- SHRT MIN
- Remember unsigned too...

Expressions

- What is an expression?
 - Set of operations producing a value
 - Combining literal values

Combining variables

```
var1 * var2 + var3 * var4 vs. ((var1 * var2) + var3) * var4
```

Expressions cont.

- Pieces of an Expression:
 - Operators
 - Indicate operation, e.g. +, *, /, -, %
 - Operands
 - Values in the expression
 - Evaluation
 - Process of obtaining results from operations on operands

Arithmetic Operators

- Add34 + 23
- Subtract
 34 23
- Multiply
 2 * 23
- Divide 40 / 10
- Remainder/Mod 34 % 5

Precedence

- What is precedence?
 - Binding power of operator
 - (*, /, %) vs. (+, -)
- How do we override precedence?
 - Parenthesis!
- Examples:

Arithmetic

Integer Arithmetic

```
std::cout << 3/8; /*prints 0*/
std::cout << 34/5; /*prints 6*/
int age=5;
std::cout << age/2; /*prints 2*/
```

Floating Point Arithmetic

```
std::cout << 34.0/5.0; /*prints 6.8*/
std::cout << 3.0/8; /*prints .375*/
float years=2.0;
std::cout << age/years; /*prints 2.5*/
```

Type Casting

Casting

```
std::cout << age / (int) years; /*prints 2*/
std::cout << (int) (age / years); /*prints 2*/
std::cout << (float) age / 2; /*prints 2.5*/
```

What is wrong with these?

```
std::cout << (int) age / years; /*prints 2.5*/
std::cout << (float) (age/2); /*prints 2.0*/
```