1. (4 pts) Create a `vehicle` struct that has a name, number of wheels, number of seats, and a boolean member for a motor.

2. (5 pts) Create a dynamic jagged 2-d array of vehicle structs that holds an array of vehicles for different people. You will read the number of people and number of vehicles for each person from the user. Hint: Think about why you need a pointer for the `num_vehicles`.

```cpp
#include <iostream>
using namespace std;

int main() {
    int num_people, *num_vehicles;
    struct vehicle **v;
    cout << "How many people? "; cin >> num_people;
    // Code to dynamically allocate memory
}
```

3. (1 pt) What is the difference between the function parameter for a static 2-d array and the function parameter for a dynamic 2-d array?