LAB #5 – Proficiency Practice Demo  
Location: DEAR 115

In order to get credit for the lab, you need to be checked off by the end of lab.

This lab is NOT group work. It is your individual work!!!

(3 pts) Everyone Who Attends – (30-40 minutes)  
We would like volunteers to stand up and show the lab your Blackjack implementation.  
This includes running the game and showing your code and how you designed your program.  
For example, did you do the majority of your work outside the game class in the main driver?, did you make really large functions in your game class to play the game?, why did you make the card a struct or class?, etc.

Don’t be shy! This is a time to be proud of what you did and receive good feedback!!!

(7 pts) Practice Demo – (1 hour)

1. Your TA will provide you a guideline and two questions. Pick one question, and return the other back to the TA.

2. Next, you will open a putty terminal and connect to your engr account.

3. Maximize the putty window!!! (TAs will make sure you have putty maximized)

4. Create a directory called test, mkdir test.

5. Now, change into the test directory and create your .h and .cpp files to solve the problem.

6. You are allow to compile and run your program until you complete the exercise.  
   You will automatically lose 3.5 pts:  
   If TAs see you minimize your putty window to use the Internet.  
   If TAs see you use your class notes.  
   You will automatically lose 7 pts, if your solution is not complete (or EXTREMELY close to completion).

7. Run and show your code to a TA to receive your 3, 6.5, or 10 points for this lab, otherwise your grade will be a zero and cannot change!!!

8. Remove the test directory, cd .. rmdir test