Humane Technology Design

- What are some of your values that are misaligned with software (especially social software)?
  - Lack of choice in UI, unable to customize UI, too dumbed down: software/UI not able to cater to advanced user and beginners (Values: Ease of use, time)
  - Bombarded by ads (Values: getting information without all the extra stuff)
  - Intrusion on privacy (Values: privacy)
  - Software getting the most attention/time out of you (Values: managing your own time)
  - Misinformation, deception (Values: honest)

- Edelman believes in the following 3 factors for designing social systems:
  1) Reflection and experimentation: finding your own values, experimentation is important for finding these values.
     - The following interfere with this:
       - a) High stakes: need to be able to make mistakes and recover from them
       - b) Low agency: being unable to change things
       - c) Disconnection: need to be connected to the consequences
       - d) Distraction and overwork
       - e) Lack of faith in reflection: belief that people don’t have values, only habits, tastes and goals
  2) Practice spaces:
o Need to understand what features of social spaces make it difficult (and easier) to relate to certain values

• 3) Sharing wisdom:
  o Wisdom: information about another person’s personal values they’ve come to believe is important for living

• Do you agree with the Amish strategy of being thoughtful about adopting new technology?
• Pros:
  o Waiting to see the effects is smart (but if no one uses it, you can’t learn)
  o Slower adoption can help with balancing pros/cons; adjusts for hype
• Cons:
  o Slows innovation (but what if there are unintended consequences)