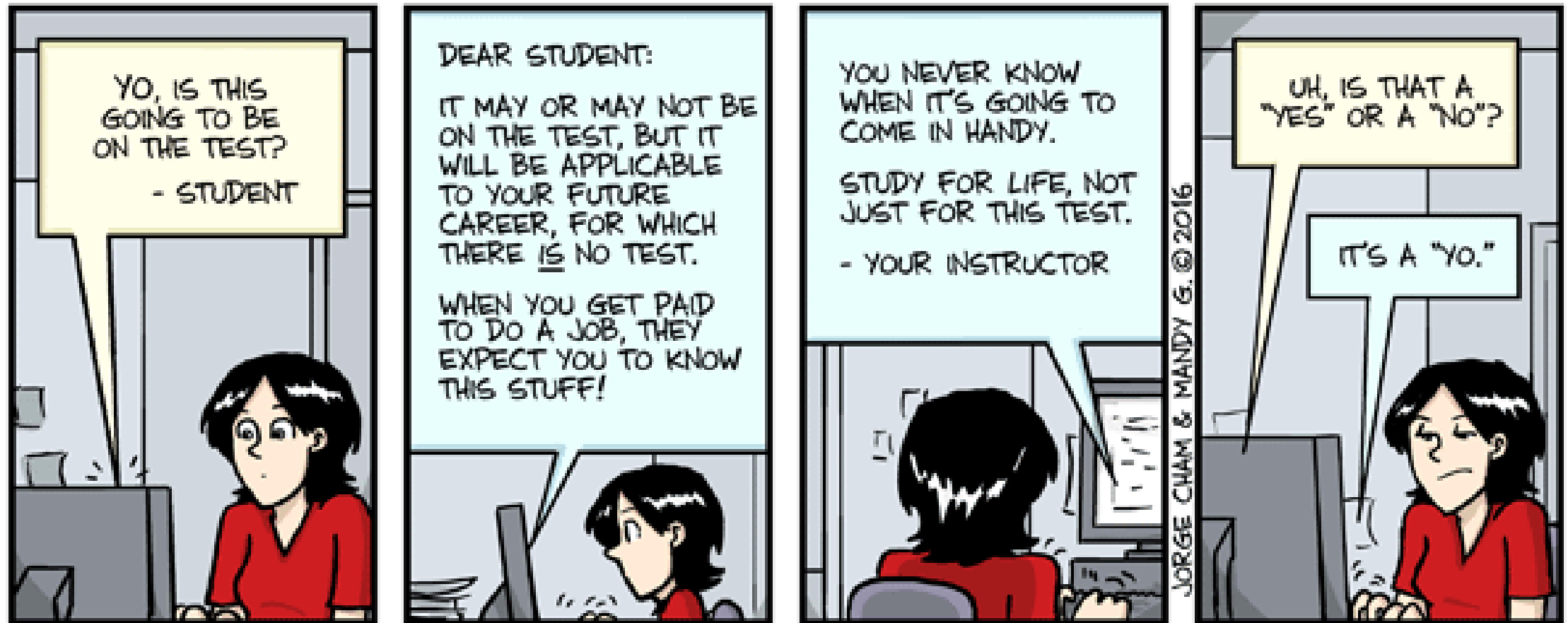


# CS 161, Lecture 11: Exam 1 Review – 5

## February 2018



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# Study Sessions

- Monday, 6-7:30 pm, WNGR 116 (70 people out of 100 possible)
- Tuesday, 6-7:30 pm, WNGR 116 (80 people out of 100 possible)

# Week 1: Variables and Basics

- A variable that can hold a whole number is called a(n) \_\_\_\_\_.
- A digit that can hold a zero or a one is known as a \_\_\_\_\_.
- Errors in a program can be classified into three types, list them
- A mistake that is a direct violation of the syntax rules will generate a compiler \_\_\_\_\_.
- `int myValue;` is called a \_\_\_\_\_.

# Week 1 Continued

- A memory address is
  - a) Where a variable is stored
  - b) Where the computer is located
  - c) A step in the program.
  - d) Where the CPU is stored.
- What does the following line of code display to the screen?
  - a) `cout << "This is the computer\n programming book\n";`
  - b) This is the computern programming book
  - c) This is the computer
  - d) Nothing
  - e) This is the computer programming book

# Week 1 Continued

- `cout << "How many items would you want?\n";`
  - a) is an output statement
  - b) is an input statement
  - c) is a variable declaration
  - d) is a program
- `#include <iostream>`
  - a) is a variable declaration
  - b) an executable statement
  - c) an include directive
  - d) illegal code

# Week 1 Continued

- What is wrong with the following statement?  
cout << "Hello to everyone\n"
  - a) cout should be count
  - b) missing a semicolon
  - c) missing a "
  - d) missing a (
- True or False: The compiler will catch all your programming mistakes.

# Week 1 Continued

- What is the output of the following code?

```
float value;
```

```
value = 33.5;
```

```
cout << "value" << endl;
```

- a) 33.5
- b) 33
- c) value
- d) garbage

# Week 1 Continued

- What is the value of x after the following statements?

```
float x;
```

```
x = 15/4;
```

- a) 3.75
- b) 4.0
- c) 3.0
- d) 60



# Week 2: Conditionals

- if-else statements that are inside other if-else statements are said to be \_\_\_\_\_.
- When must we use braces to define the body of a conditional expression? \_\_\_\_\_
- In a compound logical and (&&) expression, the evaluation of the expression stops once one of the terms of the expression is false. This is known as \_\_\_\_\_ evaluation.
- The code following the \_\_\_\_\_ case is executed if none of the other cases are matched in a switch statement.

# Week 2 Continued

- Given the following code fragment and the input value of 4.0, what output is generated?

```
float tax;  
float total;  
cout << "enter the cost of the item\n";  
cin >> total;  
if ( total >= 3.0) {  
    tax = 0.10;  
    cout << total + (total * tax) << endl;  
} else {  
    cout << total << endl;  
}
```

- a) 3
- b) 3.3
- c) 4.0
- d) 4.4

# Week 2 Continued

- If x has the value of 3, y has the value of -2, and w is 10, is the following condition true or false?

if( x < 2 && w < y)

- a) true
  - b) false
- What is the correct way to write the condition  $y < x < z$ ?
    - a)  $(y < x < z)$
    - b)  $((y < x) \&\& z)$
    - c)  $((y > x) || (y < z))$
    - d)  $((y < x) \&\& (x < z))$

# Week 2 Continued

- Given the following code fragment, and an input value of 3, what is the output that is generated?

```
int x;  
cout <<"Enter a value\n";  
cin >> x;  
if(x=0) {  
    cout << "x is zero\n";  
} else {  
    cout << "x is not zero\n";  
}
```

- a) x is zero
- b) x is not zero
- c) unable to determine
- d) x is 3

# Week 2 Continued

- Given the following code fragment, what is the output?

```
int x=5;
if( x > 5)
    cout << "x is bigger than 5. ";
    cout <<"That is all. ";

cout << "Goodbye\n";
```

- a) x is bigger than 5. That is all
- b) x is bigger than 5
- c) That is all. Goodbye
- d) Goodbye

# Week 2 Continued

- Which of the following are valid case statements in a switch?
  - a) case 1:
  - b) case x<4:
  - c) case 'ab':
  - d) case 1.5:

# Week 3: Loops

- True or False: The body of a do-while loop always executes at least once.
- True or False: Loops are used when we need our program to make a choice between two or more things.
- Each repetition of a loop body is called \_\_\_\_\_.
- A loop that iterates one too many or one too few times is said to be \_\_\_\_\_.

# Week 3 Continued

- Given the following code fragment, what is the final value of y?

```
int x, y;  
x = -1;  
y = 0;  
while(x <= 3) {  
    y += 2;  
    x += 1;  
}
```

- a) 2
- b) 10
- c) 6
- d) 8



# Week 3 Continued

- What is the final value of x after the following fragment of code executes?

```
int x=0;  
do {  
    x++;  
}while(x > 0);
```

- a) 8
- b) 9
- c) 10
- d) 11
- e) infinite loop.

# Week 3 Continued

- Given the following code, what is the final value of i?

```
int i;  
for(i=0; i<=4;i++) {  
    cout << i << endl;  
}
```

- a) 3
- b) 4
- c) 5
- d) 0

# Week 3 Continued

- Given the following code, what is the final value of i?

```
int i,j;  
for(i=0;i<4;i++) {  
    for(j=0;j<3;j++) {  
        if(i==2)  
            break;  
    }  
}
```

- a) 3
- b) 4
- c) 5
- d) 0

# Week 3 Continued

- Which of the following is not a good reason for choosing a certain loop control?
  - a) What the loop does
  - b) The minimum number of iterations of the loop
  - c) The condition for ending the loop
  - d) If the loop is in a function

# Week 3 Continued

- What is wrong with the following for loop?

```
for(int i=0;i<10;i--) {  
    cout << "Hello\n";  
}
```

- a) can not use a for-loop for this
- b) i is not initialized
- c) infinite loop
- d) off-by-one error

# Week 4: Functions

- Variables defined inside a set of braces are said to be \_\_\_\_\_ to that block of code.
- True or False: A function may return more than one item.
- True or False: Function naming rules follow variable naming rules.
- True or False: The types of parameters are optional in the function declaration.
- True or False: It is possible to have a function that has no parameters.
- True or False: The parameters listed in the function declaration are considered global variables.
- True or False: `pow(2,3)` is the same as `pow(3,2)`.

# Week 4 Continued

- In the following function declaration, the variable size is known as a \_\_\_\_\_.

```
int myFunction ( int size);
```

- The \_\_\_\_\_ describes how the function will work.
- The \_\_\_\_\_ of a variable is where that variable can be used.

# Week 4 Continued

- What is the value returned by the following function?

```
int function() {  
    int value = 35;  
    return value + 5;  
    value += 10;  
}
```

- a) 35
- b) 40
- c) 50
- d) 10



# Week 4 Continued

- When overloading a function, what must be true?
  - a) The names should be different with the same number and/or types of parameters.
  - b) The names should be the same with different number and/or types of parameters.
  - c) The names should be different with different number and/or types of parameters.
  - d) The names should be the same with the same number and/or types of parameters.

# Week 4 Continued

- Which of the following are valid function calls to the fabs function?
  - a) `fabs(3.5);`
  - b) `cout << fabs(3.5);`
  - c) `cin >> fabs(3.5);`
  - d) `fabs(cin >> x);`
  - e) a,b and c
  - f) a and b

# Week 4 Continued

- Multiple arguments to a function are separated by
  - a) comments
  - b) semicolons
  - c) colons
  - d) commas
  - e) periods

# Week 4 Continued

- What is the value of i after the following function call?

```
int doSomething(int value) {  
    value = 35;  
    return value;  
    value = 13  
}
```

```
//fragment of main program
```

```
int i=0;
```

```
cout << doSomething(i);
```

- a) 13
- b) 35
- c) 48
- d) 0