

Optimization for Machine Learning

Optimization for machine learning

- Many engineering disciplines cannot survive without optimization
- Including machine learning
- The generic ERM + regularization minimization:

$$\min_{\mathbf{w}} \sum_i^n L(f_{\mathbf{w}}(x_i), y_i) + \Omega(\mathbf{w})$$

Minimize a sum of loss function on
every training example

How to solve optimization problems

$$\min_{\mathbf{w}} f(\mathbf{w})$$

$$\nabla f(\mathbf{w}) = \left[\frac{\partial f}{\partial w_1}, \frac{\partial f}{\partial w_2}, \dots, \frac{\partial f}{\partial w_d} \right]^\top$$

- First-order condition (Stationarity):

$$\nabla f(\mathbf{w}) = 0$$

- *Necessary* for optimality
 - Not *sufficient*!
 - Sufficient when $f(\mathbf{w})$ convex (will talk about later)

Try take some gradients

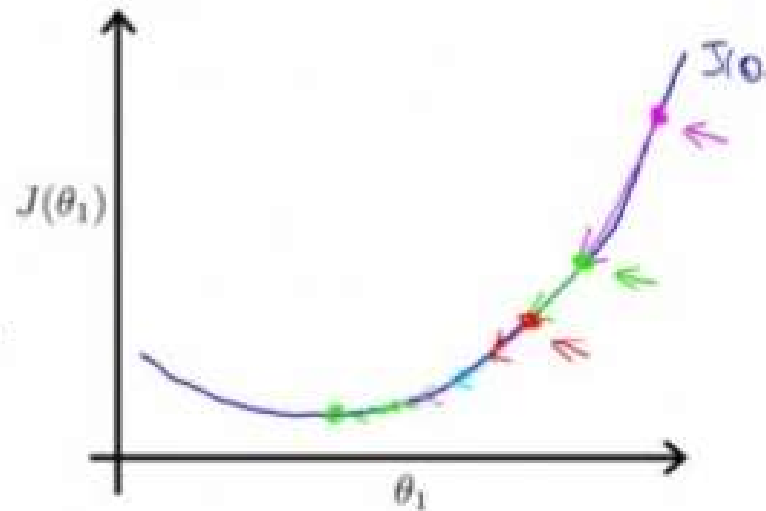
- The gradient of $\mathbf{w}^\top \mathbf{x}$ w.r.t. to \mathbf{w} ?
- The gradient of $(\mathbf{w}^\top \mathbf{x} - y)^2$ w.r.t. to \mathbf{w} ?

Gradient Descent

$$\min_w f(w)$$

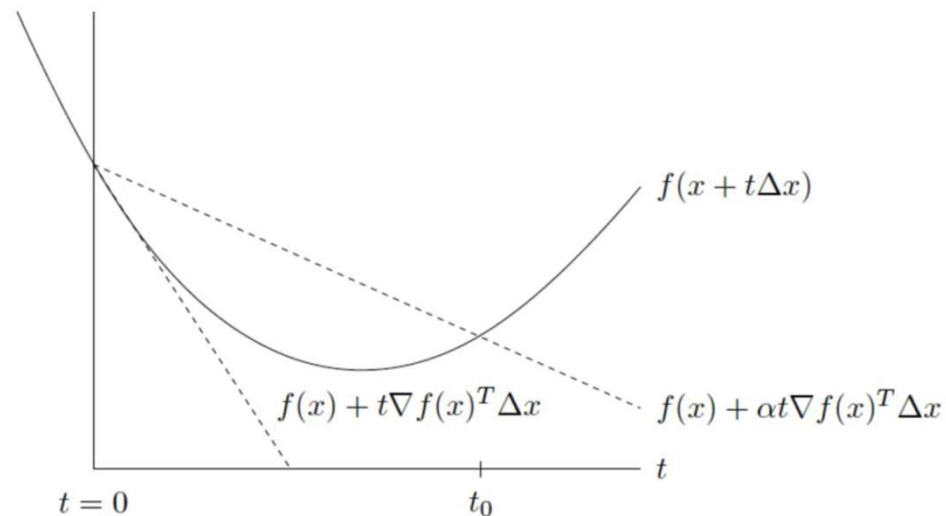
$$\text{while } \|\nabla f(w)\| > \epsilon$$
$$w = w - \alpha \nabla f(w)$$

α : Step size (Learning rate)



Line search, step size

- One needs the correct step size to converge faster
- In traditional optimization, in order to decide step-size, line search was often used on the descent direction
 - Satisfy certain conditions (e.g. Armijo-Goldstein, Frank-Wolfe)



Gradient direction can be bad

- $\min_{w_1, w_2} (w_1 - 1)^2 + 100(w_2 - 1)^2$

- What is $\nabla f(\mathbf{w})$?

- What is $\nabla f(\mathbf{w})$ at (0,0)?

- What is a good step size?

- That's why usually need second-order information

- Curiously deep learning does not often use second-order information

$$\begin{bmatrix} 2(w_1 - 1) \\ 200(w_2 - 1) \end{bmatrix}$$

$$\nabla f \approx \begin{bmatrix} -2 \\ 200 \end{bmatrix} \quad w = w - \alpha \nabla f$$

Start $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$

Hessian

- The Hessian: $\mathbf{H} = \nabla^2 f = \begin{pmatrix} \partial^2 f / \partial w_1^2 & \cdots & \partial^2 f / \partial w_1 \partial w_d \\ \vdots & \ddots & \vdots \\ \partial^2 f / \partial w_d \partial w_1 & \cdots & \partial^2 f / \partial w_d^2 \end{pmatrix}$

- A second-order Taylor expansion:

$$f(\mathbf{w}) = f(\mathbf{a}) + \nabla_{\mathbf{w}} f(\mathbf{a})(\mathbf{w} - \mathbf{a}) + \frac{1}{2}(\mathbf{w} - \mathbf{a})^\top \mathbf{H}(\mathbf{a})(\mathbf{w} - \mathbf{a}) + o(\|\mathbf{w} - \mathbf{a}\|^2)$$

$\min_{\mathbf{w}} f(\mathbf{w})$

$$\nabla_{\mathbf{w}} f(\mathbf{a}) + \mathbf{H}(\mathbf{a})(\mathbf{w} - \mathbf{a}) = 0$$

Newton direction

$$d = [\nabla^2 f(w)]^{-1} \nabla f(w)$$

- e.g. $\min_{w_1, w_2} (w_1 - 1)^2 + 100(w_2 - 1)^2$

- Algorithm: $\text{while } \|\nabla f(w)\| > \epsilon$
 $w = w - \alpha d$

- Other variants of Newton-type methods:

- Quasi-Newton (e.g. BFGS, use an approximation of Hessian)
- Limited Memory Quasi-Newton (use a low-rank Hessian)
- Barzilai-Borwein (use diagonal of Hessian)



$$H = \nabla^2 f(w) = \begin{bmatrix} 2 & 0 \\ 0 & 200 \end{bmatrix}$$
$$H^{-1} = \begin{bmatrix} 1/2 & 0 \\ 0 & 1/200 \end{bmatrix}$$

$$\nabla f(w)|_{(0,0)} = \begin{bmatrix} -2 \\ -200 \end{bmatrix}$$

$$d = [\nabla^2 f(w)]^{-1} \nabla f(w)$$

$$H^{-1} = \sum_{i=1}^k \alpha_i h_i h_i^T$$

$$H^{-1} \nabla f(w) = \sum_{i=1}^k \alpha_i h_i (h_i^T \nabla f(w))$$

Limited-memory Newton method

LBFGS

Convexity

- f is convex if

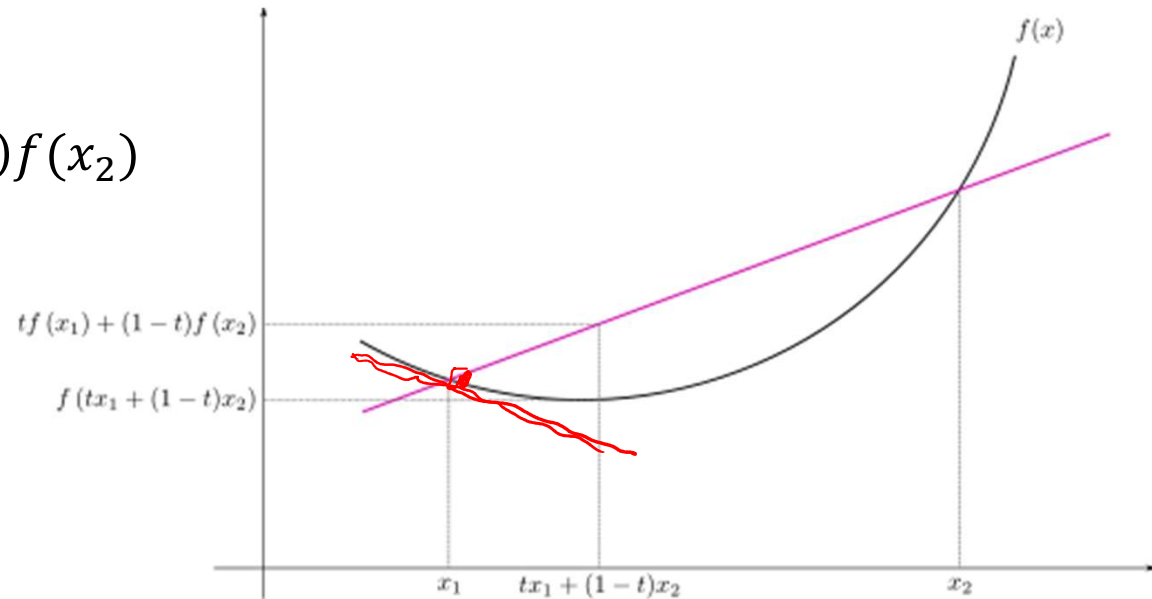
$$\forall x_1, x_2 \in X, \forall t \in [0, 1], \\ f(tx_1 + (1-t)x_2) \leq tf(x_1) + (1-t)f(x_2)$$

- First order condition:

$$f(y) \geq f(x) + \nabla f(x)^\top (y - x).$$

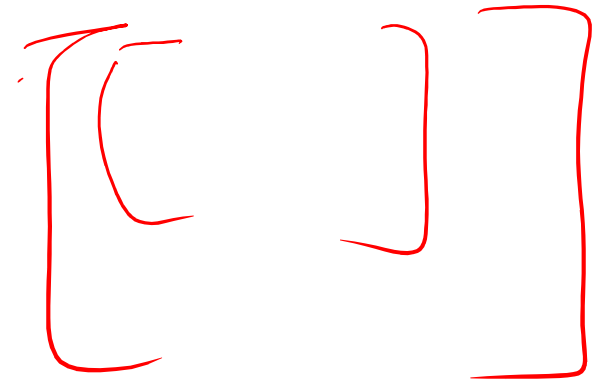
- Second order condition:

- $\nabla^2 f(x) \geq 0$



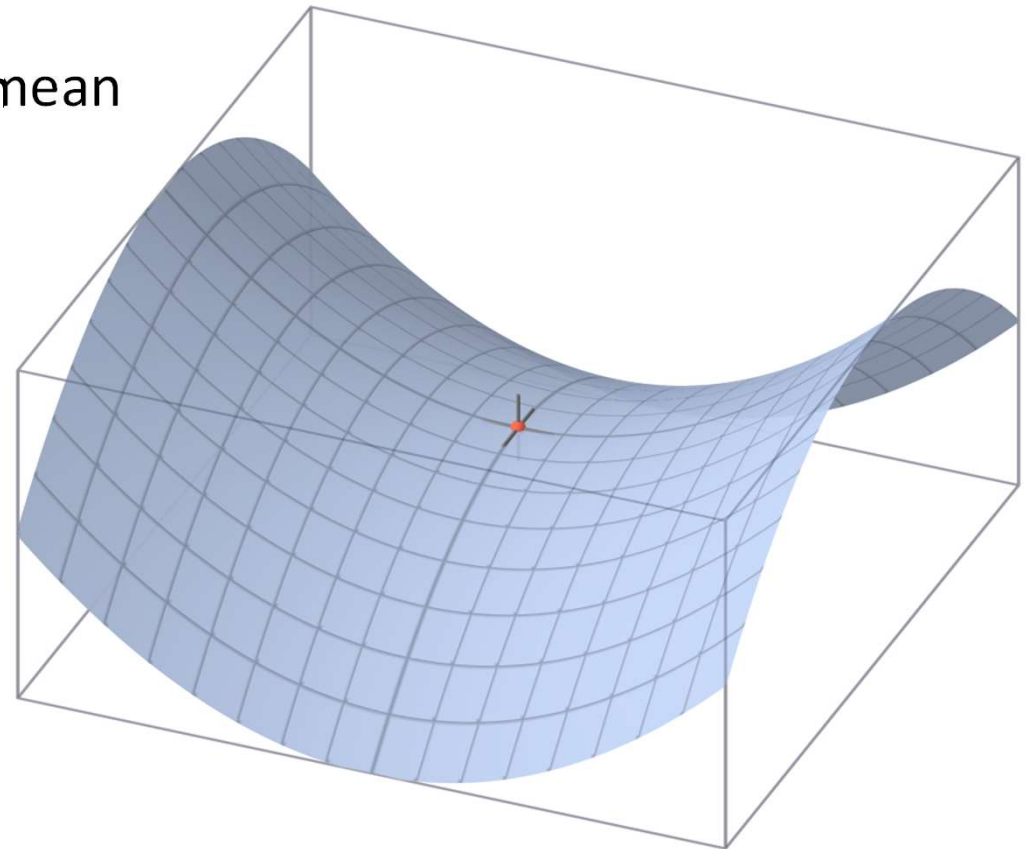
Positive semi-definiteness review

- Important concept in linear algebra
- \mathbf{M} p. s. d. $\Leftrightarrow \mathbf{z}^T \mathbf{M} \mathbf{z} \geq 0$
- All eigenvalues of \mathbf{M} are nonnegative
- All principal minors are nonnegative
- Positive-definiteness:
 - (Change ≥ 0 to > 0)



Saddle Point

- Stationarity doesn't necessarily mean local optimum
 - Simple example: $z = x^2 - y^2$
 - $x = 0, y = 0$
- Definition of local optimum
 - Stationary + Locally (strongly) convex



Nonconvexity

