

## Exact Inference: Variable Elimination 3

1

## Complexity of Variable Elimination

2

## Complexity

Exponential size of the factors  $\psi$  dominates the complexity

- If each variable has no more than  $v$  values
- And a factor  $\psi_i$  has a scope that contains  $k_i$  variables, then the number of entries  $N_i$  in  $\psi_i$  is:  $N_i \leq v^{k_i}$

3

## Complexity

- Complexity of Variable Elimination depends on the **structure of the graph**
- Note: the VE algorithm does not care if the graph is directed, undirected, or partially directed

4

## Complexity

- Let  $\Phi$  be a set of factors. We define

$$Scope[\Phi] = \bigcup_{\phi \in \Phi} Scope[\phi]$$

to be the set of all variables appearing in one of the factors in  $\Phi$ .

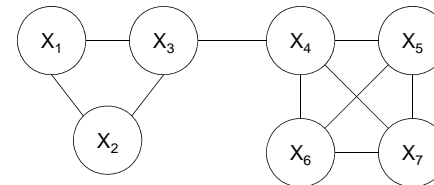
- We define  $\mathcal{H}_\Phi$  to be the undirected graph whose nodes correspond to the variables in  $Scope[\Phi]$  and where we have an edge  $X_i - X_j \in \mathcal{H}_\Phi$  if and only if there exists a factor  $\phi \in \Phi$  such that  $X_i, X_j \in Scope[\phi]$

5

## Complexity

(Informally) The undirected graph  $\mathcal{H}_\Phi$  introduces a fully connected subgraph over the scope of each factor  $\phi \in \Phi$ , and hence is the minimal I-map for the distribution induced by  $\Phi$

eg.  $\Phi = \{\phi_1(X_1, X_2, X_3), \phi_2(X_3, X_4), \phi_3(X_4, X_5, X_6, X_7)\}$



6

## Complexity

- Proposition 9.1:** Let  $P$  be a distribution defined by multiplying the factors in  $\Phi$  and normalizing to define a distribution. Letting  $\mathbf{X} = Scope[\Phi]$ ,

$$P(\mathbf{X}) = \frac{1}{Z} \prod_{\phi \in \Phi} \phi \quad \text{where } Z = \sum_{\mathbf{X}} \prod_{\phi \in \Phi} \phi$$

Then  $\mathcal{H}_\Phi$  is the minimal Markov network I-map for  $P$ , and the factors  $\Phi$  are a parameterization of this network that defines the distribution  $P$ .

7

## Complexity

- For a set of factors  $\Phi$  defined by a Bayesian network  $\mathcal{G}$ , in the case without evidence, the undirected graph  $\mathcal{H}_\Phi$  is the moralized graph of  $\mathcal{G}$
- The product of the factors is a normalized distribution and the partition function is simply 1

8

## Complexity

When variable  $X$  is eliminated:

- Create a single factor  $\psi$  that contains  $X$  and all of the variables  $Y$  with which it appears in factors
- Eliminate  $X$  from  $\psi$ , replacing it with a new factor  $\tau$  that contains all of the variables  $Y$  but does not contain  $X$ .
- Let  $\Phi_X$  be the resulting set of factors

9

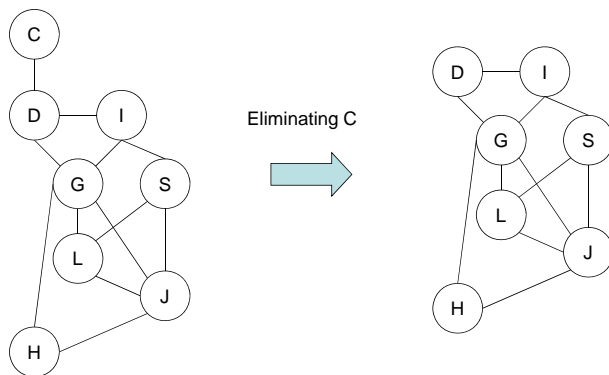
## Complexity

How does the graph  $\mathcal{H}_{\Phi_X}$  differ from  $\mathcal{H}_\Phi$ ?

- Constructing  $\psi$  creates edges between all  $Y \in \mathbf{Y}$  (some were present in  $\mathcal{H}_\Phi$ , others are **fill edges**, which are introduced in the elimination step)
- Eliminating  $X$  from  $\psi$  to construct  $\tau$  has the effect of removing  $X$  and all of its incident edges from the graph

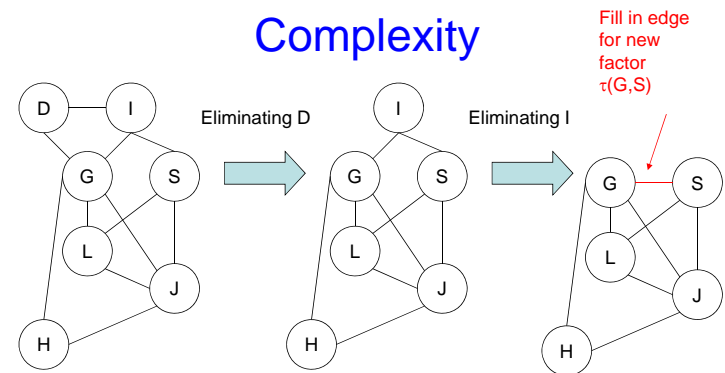
10

## Complexity



11

## Complexity



Every factor that appears in one of the steps in the algorithm is reflected in the graph as a clique

12

## Complexity

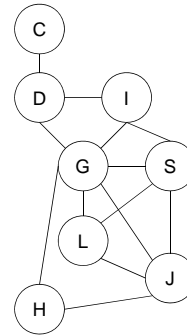
Let  $\Phi$  be a set of factors over  $\mathcal{X} = \{X_1, \dots, X_n\}$ , and  $<$  be an elimination ordering for some subset  $\mathbf{X} \subseteq \mathcal{X}$ .

The **induced graph**  $\mathcal{I}_{\Phi, <}$  is an undirected graph over  $\mathcal{X}$ , where  $X_i$  and  $X_j$  are connected by an edge if they both appear in some intermediate factor  $\psi$  generated by the VE algorithm using  $<$  as an elimination ordering

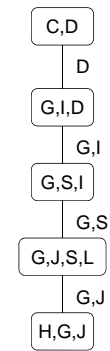
13

## Complexity

The induced graph for the student example. The edge G-S is the only fill edge introduced.



Clique tree in the induced graph



14

## Complexity

Let  $\mathcal{I}_{\Phi, <}$  be the induced graph for a set of factors  $\Phi$  and some elimination ordering  $<$ . Then:

1. The scope of every factor generated during the variable elimination process is a clique in  $\mathcal{I}_{\Phi, <}$
2. Every maximal clique in  $\mathcal{I}_{\Phi, <}$  is the scope of some intermediate factor in the computation.

(Proof omitted here)

15

## Complexity

- The **width** of an induced graph is defined as the number of nodes in the largest clique in the graph minus 1.
- The **induced width**  $w_{\mathcal{K}, <}$  of an ordering  $<$  relative to a graph  $\mathcal{K}$  (directed or undirected) is defined as the width of the graph  $\mathcal{I}_{\mathcal{K}, <}$  induced by applying VE to  $\mathcal{K}$  using the ordering  $<$ .
- The **tree-width** of a graph  $\mathcal{K}$  to be its minimal induced width  $w_{\mathcal{K}}^* = \min_{<} w(\mathcal{I}_{\mathcal{K}, <})$

16

## Complexity

The tree-width provides us a bound on the best performance we can hope for by applying VE to a probabilistic model that factorizes over  $\mathcal{K}$

17

## Finding Elimination Orderings

18

## Finding Elimination Orderings

Bad News:

- Determining whether there exists an elimination ordering achieving an induced width  $\leq K$  (for some bound  $K$ ) on a graph  $H$  is **NP-complete**
- Finding the optimal elimination order is **NP-hard**

Even worse news:

- Even if we had the optimal elimination ordering, inference might require exponential time due to a large induced width

19

## Finding Elimination Orderings

NP-completeness? We remain unfazed!

How to find elimination orderings:

1. Graph theoretic approaches
2. Heuristic approaches

20

## Finding Elimination Orderings

### Graph-Theoretic Approaches

- Eliminate nodes such that you don't produce fill edges
- Use the clique tree
  - Start eliminating from the leafs of the clique tree
- What if you don't have the clique tree?
  - Use the Max-Cardinality algorithm (see pg 312 in book) on the original graph

21

## Finding Elimination Orderings

- Heuristic approaches use a greedy algorithm (could be done deterministically or stochastically)
- Requires a heuristic cost function.
- Examples of costs:
  - **Min-neighbors**: # of neighbors
  - **Min-weight**: domain cardinality of neighbors
  - **Min-fill**: # of fill edges added
  - **Weighted min-fill**: sum of weights of fill edges (weight = domain cardinality of vertices connected to the edge)

22

## Finding Elimination Orderings

- Heuristics work well in practice
- Min-fill and weighted min-fill tend to work the best

23