# CS 536 Course Overview

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# Introduction

- Probabilistic graphical models encode joint probability distributions as a graph structure
- Why study Bayesian networks?
  - One of the major machine learning approaches
  - Nice framework for building probabilistic models
  - Lots of interesting connections with other areas of AI (e.g. deep learning and logic)

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### Graphical Models and Deep Learning

#### **Graphical Models**

- Compact representation of a joint probability distribution
- Can incorporate domain knowledge via priors
- The hard part: developing efficient inference algorithms
- May not need as much data as deep learning

#### **Deep Learning**

- Function approximator: maps inputs to outputs
- Doesn't always represent a probability distribution
- Great for learning representations
- Can be awkward to incorporate domain knowledge
- The hard part: architecture building, hyperparameter tuning
- Needs lots of data

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# **Connections with Deep Learning**

Topics include:

- Restricted Boltzmann machines, Deep Boltzmann machines
- Variational inference and Variational Autoencoders
- (If we have time) Sum-Product networks

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# Uses of Bayesian Networks at OSU

- Species Distribution Modelling
- Insider threat detection
- Activity Monitoring
- Intelligent Desktop Assistants
- Real-time strategy games
- Image recognition and segmentation
- Sensor data cleaning
- More on its way!

# **Quick Stats Review**

Suppose two random variables *X* and *Y* are (marginally) independent of each other. Then:

1. P(X,Y) = P(X)P(Y)

2. P(X|Y) = P(X)

3. P(Y|X) = P(Y)

Suppose two random variables *X* and *Y* are conditionally independent of each other given Z. Then:

- 1. P(X,Y|Z) = P(X|Z)P(Y|Z)
- 2. P(X|Y,Z) = P(X|Z)
- 3. P(Y|X,Z) = P(Y|Z)

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## Quick Stats Review

Chain rule of probability: P(X,Y) = P(X|Y)P(Y)

Bayes rule:

$$P(X|Y) = \frac{P(Y|X)P(X)}{P(Y)}$$

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