

Structure Learning 1

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Overview of Methods

1. **Constraint-based structure learning**
 - Based on tests for conditional independencies in data
2. **Score-based structure learning**
 - Optimization problem: find structure that optimizes a score (typically using heuristic search)
3. **Bayesian model averaging approaches**
 - Generates an ensemble of possible structures
 - Can be done efficiently for special cases

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Constraint-Based Approaches

- Based on variants of algorithms for building I-maps and perfect maps
- Need some way to answer independence queries eg. $(X \perp Y | Z)$

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Constraint-Based Approaches

Recall this algorithm from Section 3.4.1

Build-Minimal-I-Map

To find a minimal I-map for a distribution P :

- Pick a variable ordering
- For each variable X_i in the ordering:
 - Find some minimal subset \mathbf{U} of $\{X_1, \dots, X_{i-1}\}$ to be X_i 's parents in \mathcal{G} such that $\{X_i \perp \{X_1, \dots, X_{i-1}\} - \mathbf{U} | \mathbf{U}\}$

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Constraint-Based Approaches

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Problem #1: Final structure is sensitive to the ordering

Problem #2: Conditional independence query involves a large number of variables – hard to estimate from empirical data

Problem #3: Lots of subsets to search over

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Constraint-Based Approaches

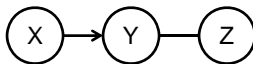
- Won't learn a single network
- Instead, we will learn an **I-equivalence class**

Two graph structures κ_1 and κ_2 are **I-equivalent** if $I(\kappa_1) = I(\kappa_2)$

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Constraint-Based Approaches

- Will use a class **Partially Directed Acyclic Graph (PDAG)** to represent this class
- A **PDAG** is an acyclic graph with both directed and undirected edges e.g.



Goal: reconstruct the network that best matches the domain **without a prespecified variable ordering** and using a **polynomial** number of independence tests that involve a **bounded number of variables**

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Constraint-Based Approaches

Assumptions:

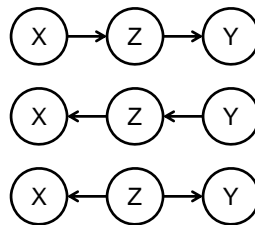
- Each node has $\leq d$ parents
- Independence procedure can answer any query involving up to $2d + 2$ variables
- The underlying distribution P^* is **faithful** to \mathcal{G}^*

Recall that faithfulness means that any independence in the distribution P^* is reflected in the d-separation properties of the graph \mathcal{G}^* .

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Learning PDAGs

- Goal: learn a DAG \mathcal{G}^* that is a perfect map (P-map) of distribution P
- \mathcal{G}^* is not unique: a distribution can have many P-maps, but they are all I-equivalent eg. $(X \perp Y \mid Z)$



Can't learn a single network

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Learning PDAGs

- Want to return the entire equivalence class with some compact representation
- Theorem 3.8: two DAGs are I-equivalent if they share the same undirected skeleton and the same set of immoralities
- Can identify I-equivalence class by:
 1. Identify the undirected skeleton
 2. Identify independence properties

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Learning PDAGs

Identifying the undirected skeleton

- **Intuition:** If X and Y are adjacent in \mathcal{G}^* then we cannot make them conditionally independent given some set of variables \mathbf{U}
- Suppose you do find \mathbf{U} such that $P \models (X \perp Y \mid \mathbf{U})$. We call set \mathbf{U} a **witness** of their independence
- If \mathcal{G}^* has bounded in-degree d , then we do not need to consider witness sets larger than d

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Learning PDAGs

```
Procedure Build-PMAP-Skeleton (  
   $\mathcal{X} = \{X_1, \dots, X_n\}$ , // Set of random variables  
   $P$ , // Distribution over  $\mathcal{X}$   
   $d$  // Bound on witness set  
)  
Let  $\mathcal{H}$  be the complete undirected graph over  $\mathcal{X}$   
for  $X_i, X_j$  in  $\mathcal{X}$   
   $\mathbf{U}_{X_i, X_j} \leftarrow \emptyset$   
  for  $\mathbf{U} \in \text{Witnesses}(X_i, X_j, \mathcal{H}, d)$   
    // Consider  $\mathbf{U}$  as a witness set for  $X_i, X_j$   
    if  $P \models (X_i \perp X_j \mid \mathbf{U})$  then  
       $\mathbf{U}_{X_i, X_j} \leftarrow \mathbf{U}$   
      Remove  $X_i - X_j$  from  $\mathcal{H}$   
      break  
return  $(\mathcal{H}, \{\mathbf{U}_{X_i, X_j} : i, j \in \{1, \dots, n\}\})$ 
```

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Learning PDAGs

```
Procedure Build-PMap-Skeleton (  
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      Remove  $X_i - X_j$  from  $\mathcal{H}$   
    break  
return  $(\mathcal{H}, \{U_{X_i, X_j} : i, j \in \{1, \dots, n\}\})$ 
```

Several speedups possible here e.g. restrict size of U to be d

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Learning PDAGs

- Build-PMap-Skeleton has complexity $O(n^{d+2})$:
 - Considers $O(n^2)$ pairs
 - For each pair, we perform $O((n-2)^d)$ independence tests
- Note: Build-PMap-Skeleton may fail if P does not have a P-map

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Learning PDAGs

Identifying Immoralities

- We have the undirected skeleton
- Need to determine edge directions
- Use **immoralities** to inform us about edge directions

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Learning PDAGs

- Consider **potential immoralities** in the skeleton
eg. $X - Z - Y$
- A potential immorality is an immorality if and only if Z is not in any witness set U for X and Y .



- If $X - Z - Y$ is not an immorality, then Z must be in every witness set U .

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Learning PDAGs

```

Procedure Mark-Immoralities (
     $\mathcal{X} = \{X_1, \dots, X_n\}$ ,
     $S$  // Skeleton
     $\{U_{X_i, X_j}; 1 \leq i, j \leq n\}$  // Witnesses found by Build-PMMap-Skeleton
)
 $\mathcal{K} \leftarrow S$ 
for  $X_i, X_j, X_k$  such that  $X_i - X_j - X_k \in S$  and  $X_i - X_k \notin S$ 
    //  $X_i - X_j - X_k$  is a potential immorality
    if  $X_j \notin U_{X_i, X_k}$  then
        Add the orientations  $X_i \rightarrow X_j$  and  $X_j \leftarrow X_k$  to  $\mathcal{K}$ 
return  $\mathcal{K}$ 

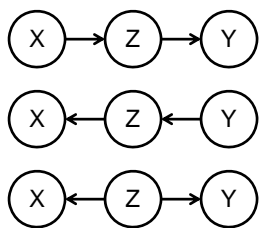
```

Note: \mathcal{K} has directed and undirected edges (called a chain graph or partially directed acyclic graph)

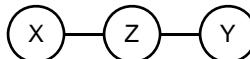
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Learning PDAGs

Let \mathcal{G} be a DAG. A **chain graph** \mathcal{K} is a class PDAG of the equivalence class of \mathcal{G} if it shares the same skeleton as \mathcal{G} , and contains a directed edge $X \rightarrow Y$ if and only if all \mathcal{G}' that are I-equivalent to \mathcal{G} contain the edge $X \rightarrow Y$



Represented by chain graph:

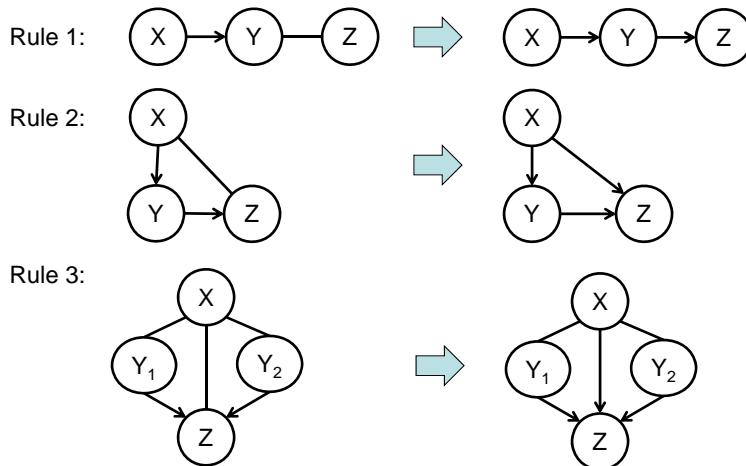


Note: this has no directed edges because not all edge orientations are in the equivalence class eg. $X \rightarrow Z \leftarrow Y$

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Learning PDAGs

Rules for orienting edges in a PDAG



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Learning PDAGs

```

Procedure Build-PDAG (
     $\mathcal{X} = \{X_1, \dots, X_n\}$  // A specification of the random variables
    P // Distribution of interest
)
 $S, \{U_{X_i, X_j}\} \leftarrow \text{Build-PMAP-Skeleton}(\mathcal{X}, P)$ 
 $\mathcal{K} \leftarrow \text{Find-Immoralities}(\mathcal{X}, S, \{U_{X_i, X_j}\})$ 
while not converged
    Find a subgraph in  $\mathcal{K}$  matching the left-hand side of a rule (Rules 1-3)
    Replace the subgraph with the right-hand side of the rule
return  $\mathcal{K}$ 
    
```

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Independence Tests

How to determine independence?

- Hypothesis tests eg. with two variables X and Y
- Null Hypothesis H_0 : X and Y are independent
- Alternate Hypothesis H_1 : X and Y are not independent

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Independence Tests

- Accept / Reject the null hypothesis
- False rejection: wrongly rejecting the null hypothesis when it is correct

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Independence Tests

Measuring deviance from the null hypothesis
eg.

- Chi-squared statistic

$$d_{\chi^2}(\mathcal{D}) = \sum_{x,y} \frac{(M[x,y] - M \cdot \hat{P}(x) \cdot \hat{P}(y))^2}{M \cdot \hat{P}(x) \cdot \hat{P}(y)}$$

- Mutual Information

$$d_I(\mathcal{D}) = I_{\hat{P}_D}(X; Y) = \frac{1}{M} \sum_{x,y} M[x,y] \log \frac{M[x,y]}{M[x]M[y]}$$

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Independence Tests

Rule for accepting/rejecting the null hypothesis

$$R_{d,t}(\mathcal{D}) = \begin{cases} \text{Accept if } d(\mathcal{D}) \leq t \\ \text{Reject if } d(\mathcal{D}) > t \end{cases}$$

Threshold t determines the false rejection rate.

$$p\text{-value}(t) = P(\{\mathcal{D}: d(\mathcal{D}) > t\} | H_0, M)$$

Typically, threshold t set to give $p\text{-value} \leq 0.05$

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Summary

Main problem with constraint-based approaches: independence tests aren't perfect

- Threshold-dependent results
- Multiple hypothesis testing: number of incorrect results can grow large

Leads to errors in resulting PDAG