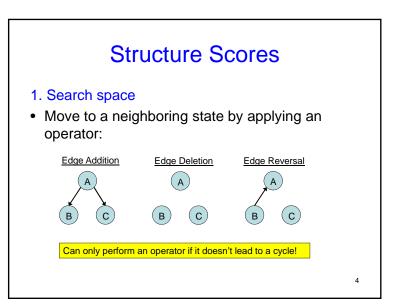


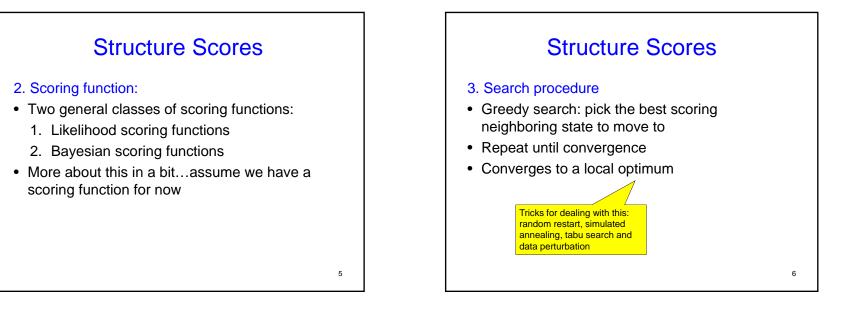
Structure Scores

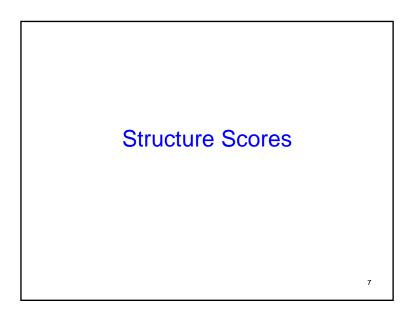
- Searching for highest-scoring network structure is intractable
- Need to resort to heuristic search (eg. hillclimbing)
- Need:
 - 1. Search space
 - 2. Scoring function
 - 3. Search procedure

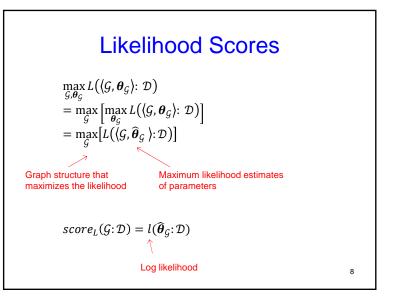
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2









Let *M* be the number of samples. We use the notation M[x] to be the count of *x* in the data.

Let \hat{P} be the empirical distribution observed in the data. Eg.

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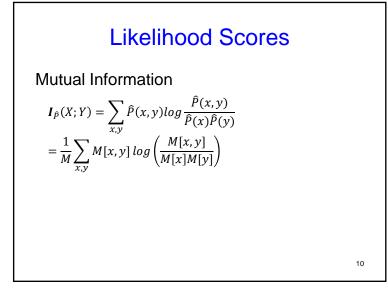
•
$$M[x, y] = M \cdot \hat{P}(x, y)$$

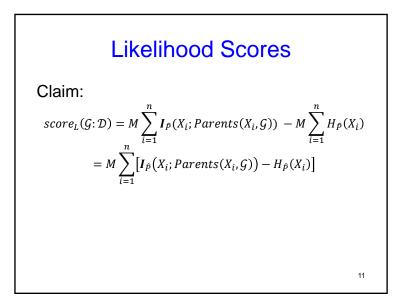
•
$$M[y] = M \cdot \hat{P}(y)$$

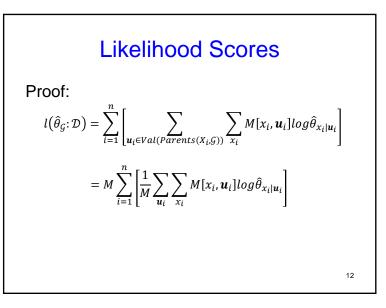
Note that:

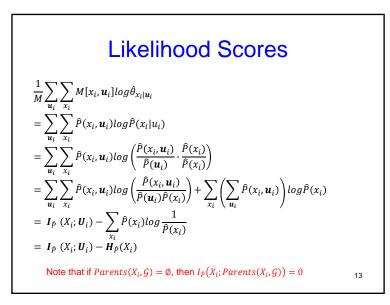
•
$$\hat{\theta}_{y|x} = \hat{P}(y|x)$$

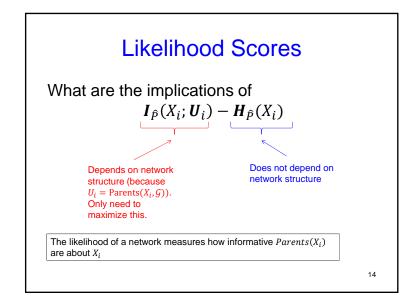
• $\hat{\theta}_y = \hat{P}(y)$

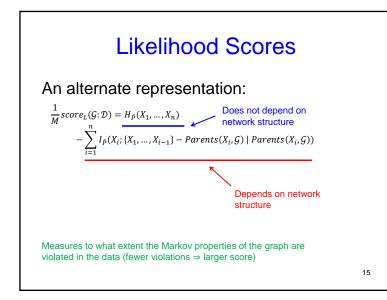


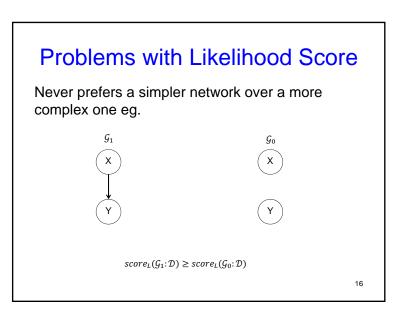










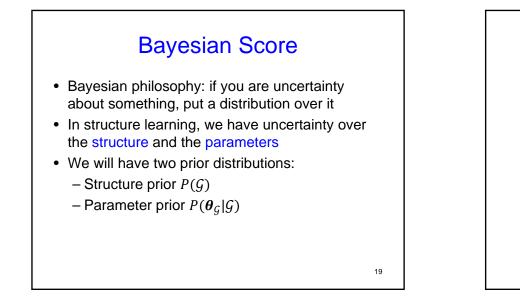


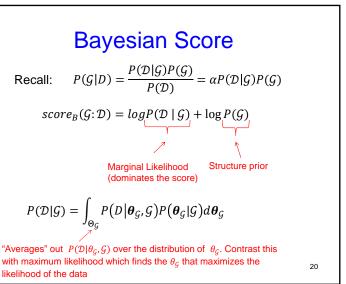


- Exhibits a conditional independence only if it holds exactly in the empirical distribution
 - Due to noise, this almost never happens
- Learns a fully connected graph
 - Overfits the training data and does not generalize well to unseen cases
- Needs a penalty for learning overly complex structures

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Bayesian score

- How does the Bayesian score improve over the likelihood score?
 - By avoiding overfitting
- Likelihood score commits to a single $\hat{\theta}$ value
- Bayesian score works with a distribution of θ_G and averages P(D|θ_G, G) over this distribution

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- Results in an expected likelihood

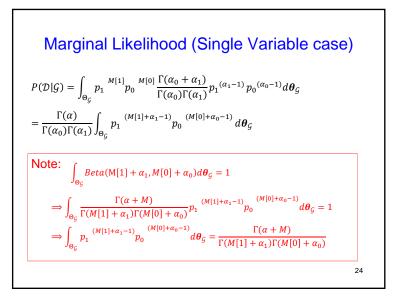
Marginal Likelihood (Single Variable case)

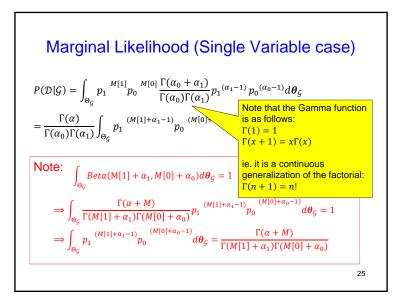
- Suppose we have a single binary random variable *X*
- Let the prior distribution over the parameters of X be Dirichlet(α₁, α₀)
- Let the data $\mathcal{D} = \{x[1], ..., x[M]\}$ have M[1] heads and M[0] tails

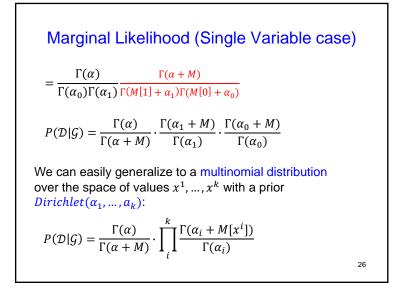
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• Maximum likelihood value given D is: $P(\mathcal{D}|\hat{\theta}) = \left(\frac{M[1]}{M}\right)^{M[1]} \cdot \left(\frac{M[0]}{M}\right)^{M[0]}$

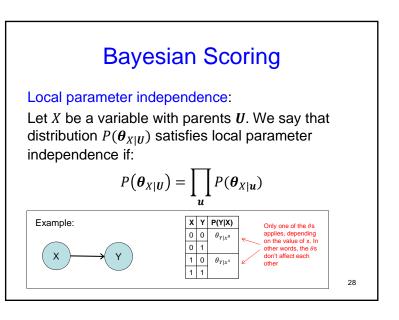
Marginal Likelihood (Single Variable case)What about the marginal likelihood?
$$P(\mathcal{D}|\mathcal{G}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{D}|\mathcal{O}_{\mathcal{G}}, \mathcal{G}) P(\mathcal{O}_{\mathcal{G}}|\mathcal{G}) d\mathcal{O}_{\mathcal{G}}$$
 $\mu(\underline{1}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{D}|\mathcal{O}_{\mathcal{G}}, \mathcal{G}) P(\mathcal{O}_{\mathcal{G}}|\mathcal{G}) d\mathcal{O}_{\mathcal{G}}$ $\mu(\underline{1}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{D}|\mathcal{O}_{\mathcal{G}}, \mathcal{G}) P(\mathcal{O}_{\mathcal{G}}|\mathcal{G}) d\mathcal{O}_{\mathcal{G}}$ $\mu(\underline{1}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{O}|\mathcal{O}_{\mathcal{G}}, \mathcal{G}) P(\mathcal{O}_{\mathcal{G}}|\mathcal{G}) d\mathcal{O}_{\mathcal{G}}$ $\mu(\underline{1}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{O}|\mathcal{O}_{\mathcal{G}}, \mathcal{G}) P(\mathcal{O}_{\mathcal{G}}|\mathcal{G}) d\mathcal{O}_{\mathcal{G}}$ $\mu(\underline{1}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{O}|\mathcal{O}|\mathcal{O}) P(\mathcal{O}|\mathcal{O}) P(\mathcal{O}|\mathcal{O}) D(\mathcal{O}|\mathcal{O}) P(\mathcal{O}|\mathcal{O}) D(\mathcal{O}|\mathcal{O})$ $\mu(\underline{1}) = \int_{\mathcal{O}_{\mathcal{G}}} P(\mathcal{O}|\mathcal{O}|\mathcal{O}) P(\mathcal{O}|\mathcal{O}) P(\mathcal{O}|\mathcal{$

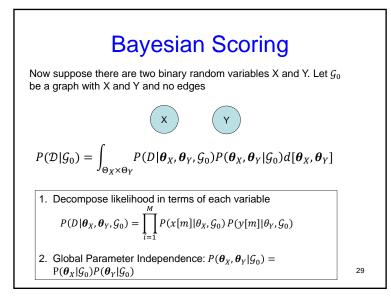


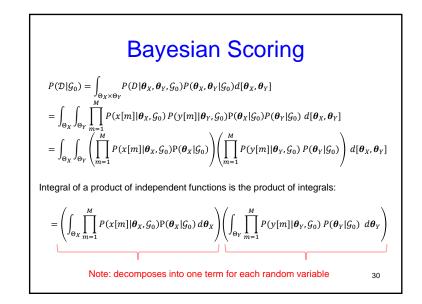


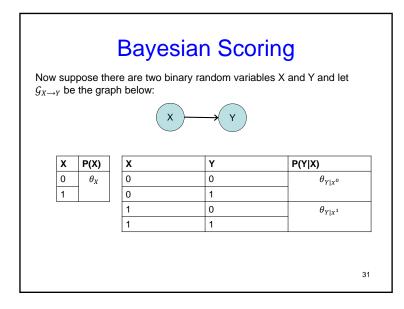


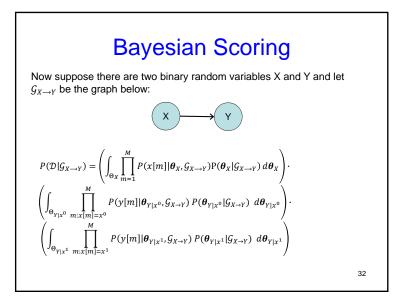
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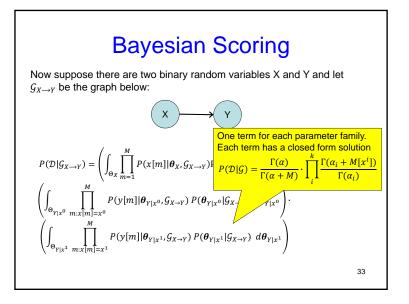


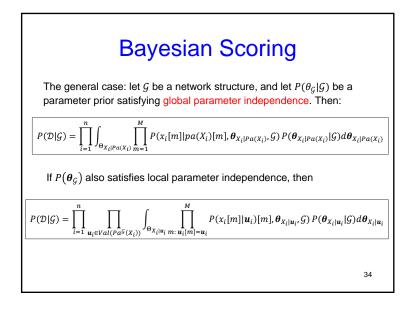


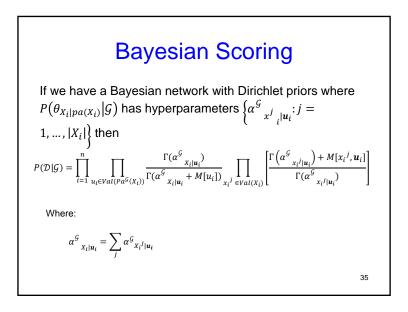


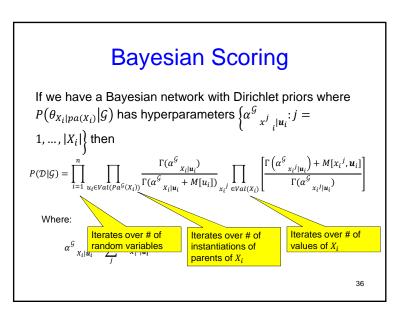


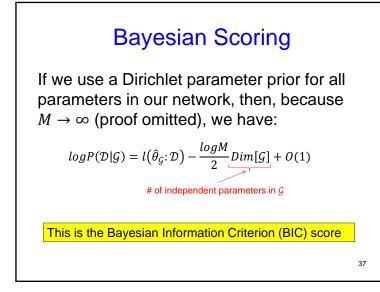






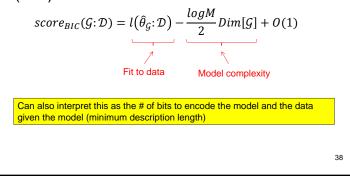


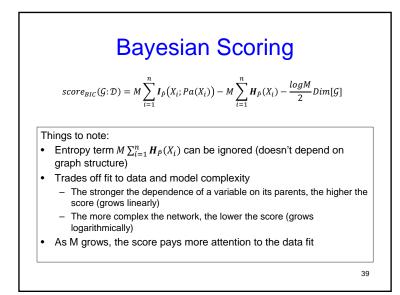


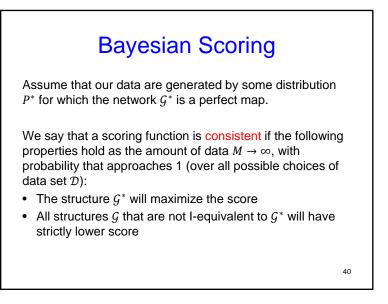


Bayesian Scoring

This is the Bayesian Information Criterion (BIC) score:







Bayesian Scoring

- The BIC score (and the Bayesian score) is consistent [proof omitted]
- In practice though, the BIC score tends to have a very strong preference for simpler structures

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