

Project Installment 3

This installment focuses on a portion of Family Planning, most of which will be about data.

Grading Criteria for Project Installment 3

Graded by: Anahita, Total of 35 points 25+10

1. **25 Points:** Conception stuff to turn in for your underserved population:

- **6 points:** “Affinity diagrams” and “Attributes”
 - 3 points:** “Affinity diagrams” of Fig 4.2: A (potentially unreadable) snapshot of the entire affinity diagram. e.g., like Fig 4.7.
 - **3 points:** “Attributes”: Should be somehow pertinent to your population's ability to ultimately gain useful benefits from your software prototype.
- **8 points:** b. sort of like “Data sources” of Fig 4.2: (must be readable): A list (or mark-up of the list you turned in before) of all the data sources you drew from somehow in your affinity diagram, and what “label” each data source ended up under. (What are “labels”: the pink boxes in Fig 4.8.)
 - -2 points if you fail to show your references.
- **10 points:** c. “Persona skeletons” of Fig. 4.2: (must be readable) All of your skeletons. E.g., like Fig 4.10 (left). You should have 2-4 skeletons for your underserved population
 - The Skeleton should have headings and data points based on categories and labels in your data source file.
- **1 point:** d. “Prioritized Persona skeletons” of Fig. 4.2: results of the team’s prioritizing of the skeletons.
 - You can simply give a priority number to each of your Skeleton

2. **10 Points:** Conception stuff to turn in for your mainstreamers:

- **2 points:** a. In one paragraph, briefly describe assumptions you want to follow for your mainstreamers.
- **2 points:** b. No data sources: instead, just write a few assumptions you want to use about your mainstreamers.
- **5 points:** c. Persona skeletons, as in item 1c above. You need at least 2 skeletons for your mainstream population
- **1 point:** d. “Prioritized Persona skeletons” of Fig. 4.2: As in item 1d above, for your mainstreamers.