

# CS 331: Artificial Intelligence Fundamentals of Probability III

Thanks to Andrew Moore for some course material

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## Full Joint Probability Distributions

Coin	Card	Candy	P(Coin, Card, Candy)
tails	black	1	0.15
tails	black	2	0.06
tails	black	3	0.09
tails	red	1	0.02
tails	red	2	0.06
tails	red	3	0.12
heads	black	1	0.075
heads	black	2	0.03
heads	black	3	0.045
heads	red	1	0.035
heads	red	2	0.105
heads	red	3	0.21

The probabilities  
in the last column  
sum to 1

This cell means  $P(\text{Coin=heads, Card=red, Candy=3}) = 0.21$

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## Marginalization

The general marginalization rule for any **sets** of variables  $Y$  and  $Z$ :

$$P(Y) = \sum_{\mathbf{z}} P(Y, \mathbf{z})$$

or

$$P(Y) = \sum_{\mathbf{z}} P(Y | \mathbf{z})P(\mathbf{z})$$

$\mathbf{z}$  is over all possible combinations of values of  $Z$  (remember  $Z$  is a set)

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## Conditional Probabilities

We can also compute conditional probabilities from the joint. Recall:

$$P(A|B) = \frac{P(A, B)}{P(B)}$$

## Inference

We will write the query as  $P(X | e)$

$$P(X | e) = \alpha P(X, e) = \alpha \sum_y P(X, e, y)$$

Summation is over all possible combinations of values of the unobserved variables  $Y$

$X$  = Query variable (a single variable for now)

$E$  = Set of evidence variables

$e$  = the set of observed values for the evidence variables

$Y$  = Unobserved variables

## Independence

We say that variables  $X$  and  $Y$  are independent if any of the following hold:  
(note that they are all equivalent)

$$P(X | Y) = P(X) \text{ or}$$

$$P(Y | X) = P(Y) \text{ or}$$

$$P(X, Y) = P(X)P(Y)$$

## Bayes' Rule

The product rule can be written in two ways:

$$P(A, B) = P(A | B)P(B)$$

$$P(A, B) = P(B | A)P(A)$$

You can combine the equations above to get:

$$P(B | A) = \frac{P(A | B)P(B)}{P(A)}$$

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## Bayes' Rule



More generally, the following is known as Bayes' Rule:

$$P(A | B) = \frac{P(B | A)P(A)}{P(B)}$$

Note that these are distributions

Sometimes, you can treat  $P(B)$  as a normalization constant  $\alpha$

$$P(A | B) = \alpha P(B | A)P(A)$$

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## More General Forms of Bayes Rule

If A takes 2 values:

$$P(A|B) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\neg A)P(\neg A)}$$

If A takes  $n_A$  values:

$$P(A = v_i | B) = \frac{P(B | A = v_i)P(A = v_i)}{\sum_{k=1}^{n_A} P(B | A = v_k)P(A = v_k)}$$

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## When is Bayes Rule Useful?

Sometimes it's easier to get  $P(X|Y)$  than  $P(Y|X)$ .

Information is typically available in the form  $P(\text{effect} | \text{cause})$  rather than  $P(\text{cause} | \text{effect})$

For example,  $P(\text{symptom} | \text{disease})$  is easy to measure empirically but obtaining  $P(\text{disease} | \text{symptom})$  is harder

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## Bayes Rule Example

Meningitis causes stiff necks with probability 0.5. The prior probability of having meningitis is 0.00002. The prior probability of having a stiff neck is 0.05. What is the probability of having meningitis given that you have a stiff neck?

Let  $M$  = patient has meningitis

Let  $S$  = patient has stiff neck

$$P(s | m) = 0.5$$

$$P(m) = 0.00002$$

$$P(s) = 0.05$$

$$P(m | s) = \frac{P(s | m)P(m)}{P(s)} = \frac{(0.5)(0.00002)}{0.05} = 0.0002$$

## Bayes Rule Example

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Let  $M$  = patient has meningitis

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$$P(s | m) = 0.5$$

$$P(m) = 0.00002$$

$$P(s) = 0.05$$

$$P(m | s) = \frac{P(s | m)P(m)}{P(s)} = \frac{(0.5)(0.00002)}{0.05} = 0.0002$$

Note: Even though  $P(s|m) = 0.5$ ,  
 $P(m|s) = 0.0002$

## How is Bayes Rule Used

In machine learning, we use Bayes rule in the following way:

$$P(h | D) = \frac{P(D | h)P(h)}{P(D)}$$

*h* = hypothesis  
*D* = data

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## Bayes Rule With More Than One Piece of Evidence

Suppose you now have 2 evidence variables *Card=red* and *Candy=1* (note that *Coin* is uninstantiated below)

$$P(\text{Coin} | \text{Card}=\text{red}, \text{Candy}=1) \\ = \alpha P(\text{Card}=\text{red}, \text{Candy}=1 | \text{Coin}) P(\text{Coin})$$

In order to calculate  $P(\text{Card}=\text{red}, \text{Candy}=1 | \text{Coin})$ , you need a table of 6 probability values.

With *N* Boolean evidence variables, you need  $2^N$  probability values.

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## Why is independence useful?

$$P(\text{Card}, \text{Candy}) = P(\text{Card})P(\text{Candy})$$

This table has 2 values

This table has 3 values

- You now need to store 5 values to calculate  $P(\text{Coin}, \text{Card}, \text{Candy})$
- Without independence, we needed 6

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## Conditional Independence

Suppose I tell you that to select a piece of *Candy*, I first flip a *Coin*. If heads, I select a *Card* from one (stacked) deck; if tails, I select from a different (stacked) deck. The color of the card determines the bag I select the *Candy* from, and each bag has a different mix of the types of *Candy*.

Are *Coin* and *Candy* independent?

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## Conditional Independence

Suppose I tell you that to select a piece of *Candy*, I first flip a *Coin*. If heads, I select a *Card* from one deck; if tails, I select from a different deck. The color of the card determines the bag I select the *Candy* from, and each bag has a different mix of the types of *Candy*.

Are *Coin* and *Candy* independent? No.

But given *Card*, they are independent!

$$P(\text{Coin} = \text{heads}, \text{Candy} = 3 | \text{Card}) = P(\text{Coin} = \text{heads} | \text{Card}) \times P(\text{Candy} = 3 | \text{Card})$$

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## Conditional Independence

General form:

$$P(A, B | C) = P(A | C)P(B | C)$$

Or equivalently:

$$P(A | B, C) = P(A | C) \quad \text{and}$$

$$P(B | A, C) = P(B | C)$$

How to think about conditional independence:

In  $P(A | B, C) = P(A | C)$ : if knowing  $C$  tells me everything about  $A$ , I don't gain anything by knowing  $B$

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# Conditional Independence

11 independent values in table  
(have to sum to 1)

$$\begin{aligned}
 &P(\text{Coin}, \text{Card}, \text{Candy}) \\
 &= P(\text{Candy} \mid \text{Coin}, \text{Card}) P(\text{Coin}, \text{Card}) \\
 &= P(\text{Candy} \mid \text{Card}) P(\text{Card} \mid \text{Coin}) P(\text{Coin})
 \end{aligned}$$

4 independent values in table      2 independent values in table      1 independent value in table

Conditional independence permits probabilistic systems to scale up!

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# Candy Example

Coin	P(Coin)
tails	0.5
heads	0.5

Coin	Card	P(Card   Coin)
tails	black	0.6
tails	red	0.4
heads	black	0.3
heads	red	0.7

Card	Candy	P(Candy   Card)
black	1	0.5
black	2	0.2
black	3	0.3
red	1	0.1
red	2	0.3
red	3	0.6

$$P(\text{Coin} = \text{heads}, \text{Card} = \text{red}, \text{Candy} = 3) =$$

$$P(\text{Coin} = \text{heads}) \times P(\text{Card} = \text{red} \mid \text{Coin} = \text{heads}) \times P(\text{Candy} = 3 \mid \text{Card} = \text{red}) =$$

$$0.5 \times 0.7 \times 0.6 = 0.21$$

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## CW: Practice

Coin	P(Coin)
tails	0.5
heads	0.5

Coin	Card	P(Card   Coin)
tails	black	0.6
tails	red	0.4
heads	black	0.3
heads	red	0.7

Card	Candy	P(Candy   Card)
black	1	0.5
black	2	0.2
black	3	0.3
red	1	0.1
red	2	0.3
red	3	0.6

Compute  $P(\text{Coin} = \text{tails} \mid \text{Card} = \text{red})$

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## What You Should Know

- How to do inference in joint probability distributions
- How to use Bayes Rule
- Why independence and conditional independence is useful

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