

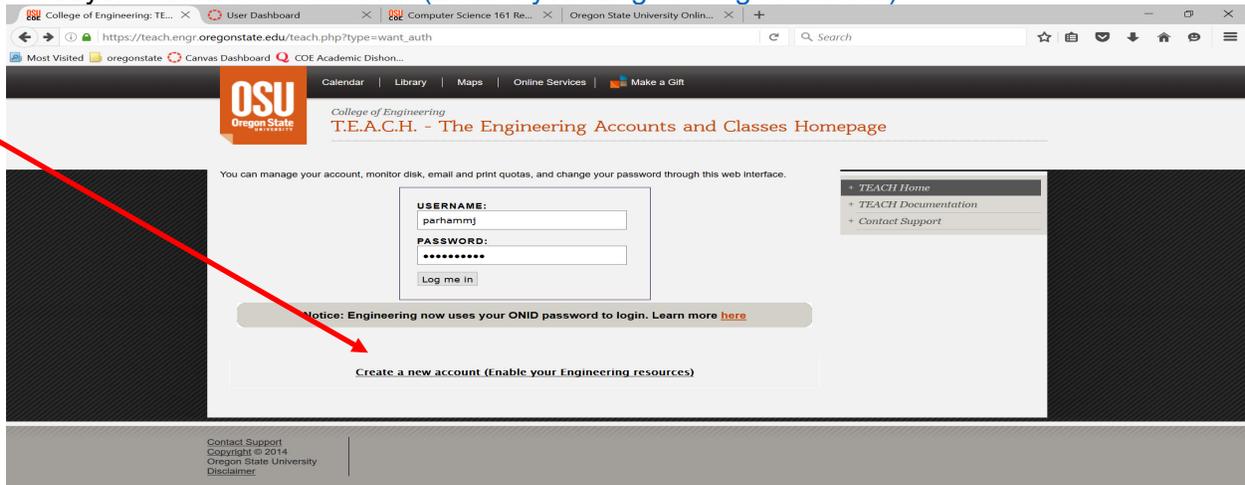
Getting Started on the Engineering Servers

Initial Set Up

1. If you do not have an ENGR account, first visit the TEACH page at:

<https://teach.engr.oregonstate.edu>

You will need to create an account by clicking on the link at the bottom of the login page that says: [Create a new account \(Enable your Engineering resources\)](#)



2. After you have an engineering account, set up your terminal using one of the guides below:

[Windows Instructions](#)

[Mac/Linux Instructions](#)

3. After launching your terminal, at the prompt, type the following commands to look at your files and directories in your home directory.

```
ls
ls -a
ls -l
ls -al
```

****Note:** You should notice a . and .. directory listed. The . directory refers to your current directory, and the .. directory refers to one directory above your current directory. The ~ refers to your home directory.

Create Directories, Write C++ Program, & Answer Metacognitive Questions

4. Make a directory in your home directory named labs, and change into the labs directory.
mkdir labs
cd labs
5. Create a directory in your labs directory named lab1, and change into the lab1 directory.
mkdir lab1
cd lab1
6. Make a note of your present working directory.
pwd
7. You can go back/up a directory by using two periods/dots together, and you can go back to your home directory by using the tilde, ~. Use the pwd to confirm you are back in your home directory.
cd ..
cd ~
pwd
8. Now, change into the labs/lab1 directory by using your **up arrow key** to take you through the history of commands you've used in the past. You should see the **cd labs** and **cd lab1** command you typed earlier. You can also change directly into the lab1 directory by using **cd labs/lab1**.
9. A good rule of thumb is to use **pwd** at any time to determine where you are, in case you forget 😊 Also, don't be scared to use **ls** as often as you need to see a listing of your current directory!
10. Use the vim editor to create a C++ file containing your first C++ program.
vim hello.cpp

A short "cheat sheet" of useful vim commands is [available online](#).

I have also provided a vim tutorial under **Useful Links** in the Canvas site.

11. Write the infamous “Hello World” program as your first piece of C++ code. Refer to the [CS161 style guideline document](#) for formatting information (also available in Canvas on the **Useful Links** page).

```
#include <iostream>

int main() {

    std::cout << "Hello World!" << std::endl;

    return 0;
}
```

12. Compile and execute your C++ “hello world” program.

```
g++ hello.cpp -o hello
./hello
```

For each question, make a change to the hello.cpp file, and recompile (**g++ hello.cpp -o hello**) and possibly execute the program (**./hello**) if there are no errors to answer the question

Question 1: What happens when you forget the semicolon at the end of the cout statement?

```
std::cout << "Hello World!" << std::endl
```

Question 2: What happens when you forget to include iostream, i.e. remove #include <iostream> from the program?

Question 3: What happens when you remove the << std::endl? What is the difference in having it and not having it?

```
std::cout << "Hello World!";
```

Add a variable and reading input to the program:

13. Now, let’s add a variable (or a place to store information) in our program. We will create a place to store an integer (or whole number). Then, we’ll ask/prompt the user to enter a number, read the input from the user, and display it back to the screen.

```
#include <iostream>

int main() {
    int number;
```

```
std::cout << "Hello World!" << std::endl;

std::cout << "Enter an integer whole number: ";
std::cin >> number;
std::cout << number << std::endl;

return 0;
}
```

14. Compile and execute your C++ "hello world" program again with the new changes.

g++ hello.cpp -o hello

./hello

15. Logout of the remote machine by typing

exit (or logout)

For each question, make a change to the hello.cpp file, and recompile (**g++ hello.cpp -o hello**) and possibly execute the program (**./hello**) if there are no errors to answer the question

Question 4: What is the difference between the first and second program you wrote?

Question 5: What happens if you mix the direction of >> with the cin? Be specific.

```
std::cin << number;
```

Question 6: Why do you need to create a variable to display a number entered by the user?

Transfer Files

You can transfer the file to your own computer, then upload it on TEACH. Return to the appropriate document for details:

[Windows Instructions](#)

[Mac/Linux Instructions](#)