

CS 271 Computer Architecture and Assembly Language

Self-Check for Lecture#13

Solutions are posted

Here's a complete nonsense program, with totally fake addresses shown in the leftmost column. The idea is to trace the execution, showing every change in the indicated registers and memory.

All numeric values should be shown as 2-digit hex. (Well ... ESP has a 3-digit hex once in a while.)

The first two instructions have been traced for you.

.data				EIP	EBP	ESP	[ESP]	EDI	[EDI]	EAX	EBX
80	x	DWORD	10								
84	y	DWORD	7								
88	z	DWORD	?								
.code				EIP	EBP	ESP	[ESP]	EDI	[EDI]	EAX	EBX
main	PROC	; start		10	35	A0	0	0	0	0	0
10	push	x		15		9C	0A				
15	push	y		1A		98	07				
1A	push	OFFSET z									
1F	call	whatzit									
24	mov	eax,z									
29	exit										
main	ENDP										
whatzit	PROC			EIP	EBP	ESP	[ESP]	EDI	[EDI]	EAX	EBX
40	push	ebp									
45	mov	ebp,esp									
4A	mov	edi,[ebp+8]									
4F	mov	eax,[ebp+16]									
54	mov	ebx,eax									
59	sub	ebx,[ebp+12]									
5E	mul	ebx									
63	mov	[edi],eax									
68	pop	ebp									
6D	ret	12									
whatzit	ENDP										
END	main			EIP	EBP	ESP	[ESP]	EDI	[EDI]	EAX	EBX