

## CS 271 Computer Architecture and Assembly Language

### Self-Check for Lecture#9

#### Solutions are posted

Here is a partial “listing file” for a MASM program:

```

00000000      main      PROC
00000000          call    intro
00000005          call    getData
0000000A
; ... more implementation code for main
          exit    ;exit to operating system
0000001B      main      ENDP

0000001B      intro     PROC
; ... Implementation code for intro
0000003E C3          ret     ;return to calling procedure
0000003F      intro     ENDP

0000003F      getData   PROC
; ... more implementation code for getData

00000058          call    validate
0000005D      ; ... more implementation code for getData

00000067 C3          ret     ;return to calling procedure
00000068      getData   ENDP

00000068      validate  PROC
; ... Implementation code for validate
0000008A C3          ret     ;return to calling procedure
0000008B      validate  ENDP
    
```

Show the contents of the specified registers before and after the execution of each statement (OK to use 4-digit hex). The first row is completed for you.

Show the contents of the system stack after each instruction. Fill in the System Stack “Memory Address” column. When a “Memory Contents” value is replaced, lightly cross out the previous value (instead of erasing it). The shaded parts are completed for you.

Address / Instruction	EIP before	EIP after	ESP before	ESP after
0000 call intro	0000	001B	0400	03FC
003E ret				
0005 call getData				
0058 call validate				
008A ret				
0067 ret				

### System Stack

Memory Address	Memory Contents
03FC	0005
0400	xxxx

Given the following data segment:

```
.data
x    DWORD    17
y    DWORD    20
z    DWORD    13
```

Trace the following code fragments:

1.

```
push    x
push    y
pop     x
pop     y
```

x contains \_\_\_\_\_ y contains \_\_\_\_\_

2. Start over with original values in the data segment

```
push    x
inc     x
pop     y
push    x
inc     x
pop     z
```

x contains \_\_\_\_\_ y contains \_\_\_\_\_ z contains \_\_\_\_\_

3. Start over with original values in the data segment

```
mov     eax, x
push    eax
mov     ecx, 4
again:
push    x
push    y
push    z
pop     x
pop     z
pop     y
loop   again

pop     z
```

x contains \_\_\_\_\_ y contains \_\_\_\_\_ z contains \_\_\_\_\_