

**ROB 537
Learning Based Control
Fall 2017**

Week 0, Lecture 1
Introduction

Announcements:
HW 1 Due on 10/2 at **11:59 PM**

(Yes, Midnight)



Today

- Syllabus
- About course
 - Expectations
 - Project
 - Topics
- Overlap with other classes:
 - ROB 534: Sequential Decision Making
 - ROB 538: Multiagent Systems
 - CS 533: Intelligent Agents
- Questions ??



Syllabus

- ME 537: 4 credits
 - 4 lecture hours
 - 3 lecture hours + lab
 - 3 lecture hours + project
- Class time: M W 10-11:15
- Course website:
 - <http://classes.engr.oregonstate.edu/mime/fall2017/rob537/>
 - Announcements
 - Homework/Project info



Syllabus

- Prerequisites:
 - Comfort in programming (C/C++, Java, Python)
- Office hours:
 - M W 11:30-12:15
 - By email appointment
- Graduate Teaching Assistant :
 - Shaw Khadka : khadkas@oregonstate.edu
 - Monday PM
 - Location: TBD



Books

- Biomimicry for Optimization, Control and Automation, Kevin M. Passino, Springer, 2005.
- Artificial Intelligence: A Modern Approach, S. Russell and P. Norvig, Prentice Hall, 2003.
- Reinforcement Learning, R. S. Sutton and A. G. Barto, MIT Press 1998.



Assignments, Deadlines

Mondays, Mondays, Mondays:

1	Project	
2	HW	
3	Project	
4	HW	
5	Project	
6	HW	
7		Midterm
8	HW	
9	Project	
10		Presentations
11	Project	



Homework

- All homework due at 11:59pm on Mondays
- Submit by emailing to khadkas@oregonstate.edu
“safe” format is pdf
Filename: ROB537_HW1_Lastname.pdf

- Do not be late !

Conferences have deadlines. If you miss them, you cannot submit a paper

Agencies have deadlines. If you miss them, you cannot submit a proposal



Project

- You are writing a technical paper
 - Style files for Latex will be online
 - If not using Latex, format as close to sample file as you can
- Project assignments due at Mondays
- Final paper due at 11:59 on 12/4
- Project constitutes 40% of grade
 - Background paper (10%)
 - Draft paper (20%)
 - Final paper (50%)
 - Final presentation (20%)



Project

- Topic (1 page)
 - Problem + possible solution + potential impact
- Background paper (3-4 pages)
 - Intro + background + related work + most of the references
- Draft paper (6-8 pages)
 - Background paper + abstract + approach + simulation
+ full references + partial results
- Final paper (10-12 pages)
 - Draft paper + full results + analysis + conclusion/discussion
- Presentation (15 minutes)
 - Conference style presentation



This course is about ...

You will learn to:

- Understand key concepts in learning
- Read recent papers on key topics
- Code to prototype your idea

- Formulate a research problem (identify a “gap”)
- Formulate a solution (research)
- Generate results (algorithm, theory, coding)
- Write a research paper (tell a “story”)
- Give a professional presentation



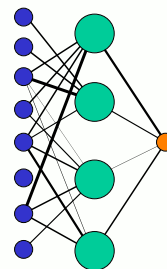
Why Learning Based Control ?

- Traditional control methods:
 - PID controller
 - Optimal/adaptive/stochastic control
 - Appropriate when mathematical system model exists
- Learning-based control
 - “High” level control (autonomous behavior)
 - No mathematical model of system dynamics
 - Too many variables
 - Complex system behavior or system/environment interactions
 - Examples:
 - Autonomous vehicles (rovers / UAVs)
 - Intelligent robots
 - Interacting intelligent agents



Course Topics: Neural Network

- Classification/ Function Approximation
- Simple input/output mapping
 - Layers
 - Activation Functions
 - Cost functions
 - Simple input/output mapping
- Deep Learning
 - Many layers to process information



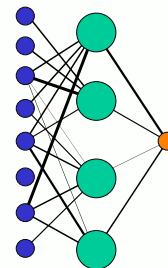
Course Topics: Search/Evolutionary Algorithms

- Search/Optimization
 - Objective function
 - Set of variables
 - Find the set of variables that optimizes the objective function
- Basic heuristic search algorithm:
 1. Generate an initial solution(set of variables)
 2. Generate a new solution by modifying the current solution
 3. Evaluate objective function of new solution
 4. Keep new or old solution based on objective function
 5. Go to step 2 and repeat till you reach stopping criteria



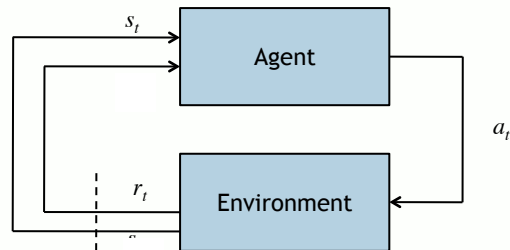
Course Topics: Neural Networks for Control

- Neuro-Control
 - Do we know expected outputs (targets)?
 - How do we training?
 - What is error?
 - Search through weights?
 - Neuro-evolutionary algorithms



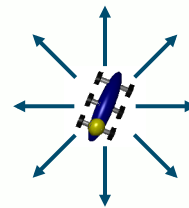
Course Topics: Reinforcement Learning

- No model of system
- Learn from environment
 - Take action, move to new state, receive reward



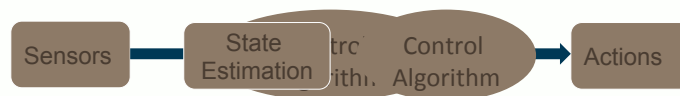
Course Topics: Path Planning

- Define start and goal states
- Define possible actions
- Search sequences of actions that connect start states to goal states:
 - Forward chaining
 - Backward chaining
 - Heuristics
- Key issues:
 - Actions deterministic or not?
 - States discrete or continuous?
 - States observable or not?



Course Topics: State Estimation

- Previous slides consisted of mapping states to actions
- What is current state ?
- Do I map current sensor readings to actions ?



- Estimate state based on previous state and sensor readings, and use that state to determine actions



Course Topics: Ethics, policy, law

- A robot in every home
- Autonomous vehicles
- Smart homes
- Who is responsible for
 - Certifying your home AI system
 - Certifying autonomous vehicles
 - Setting up the rules of the road
 - Insuring the vehicles
 - ...
 - Protecting your privacy
 - Protecting the airspace
 - Ensuring your patient rights
 - ...
 - Managing changes to our society

